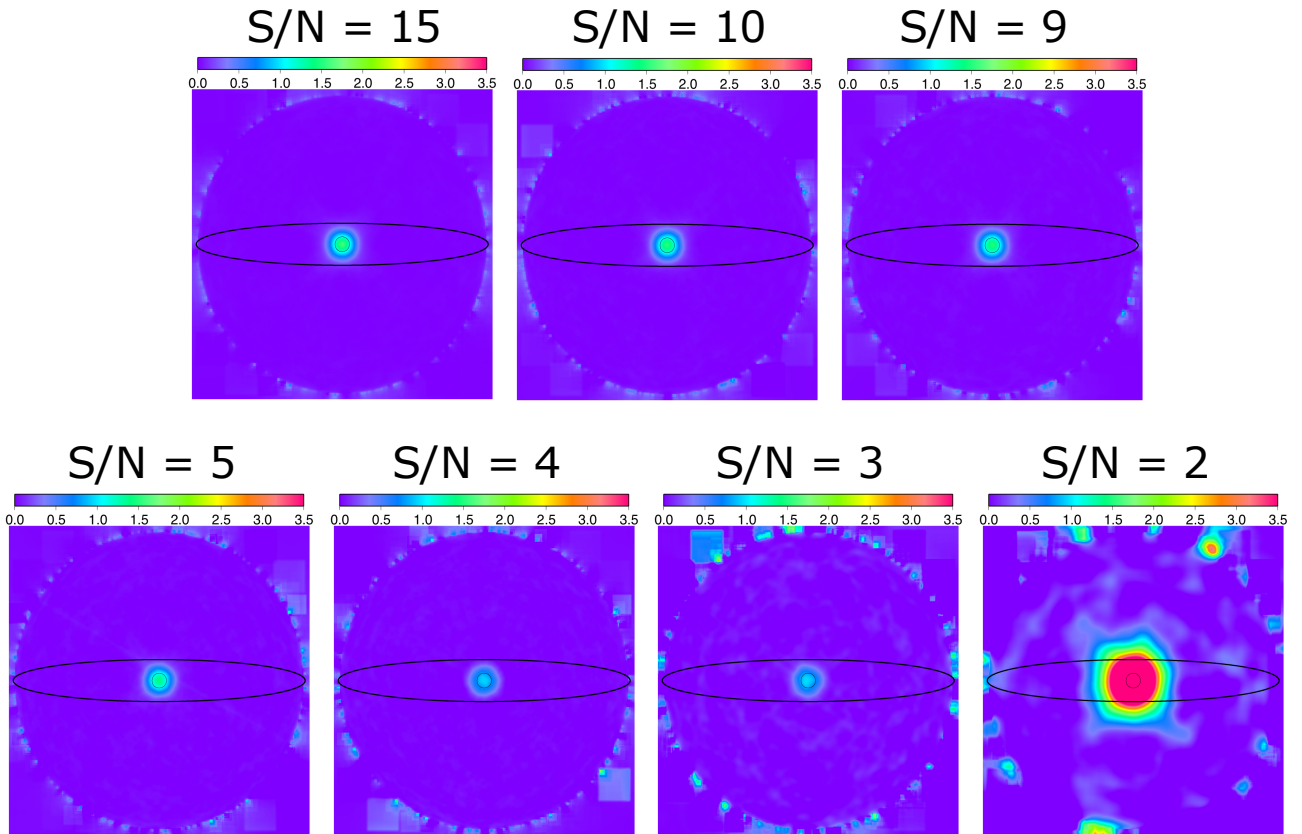


# Appendix

Fast Object – S&R = 360

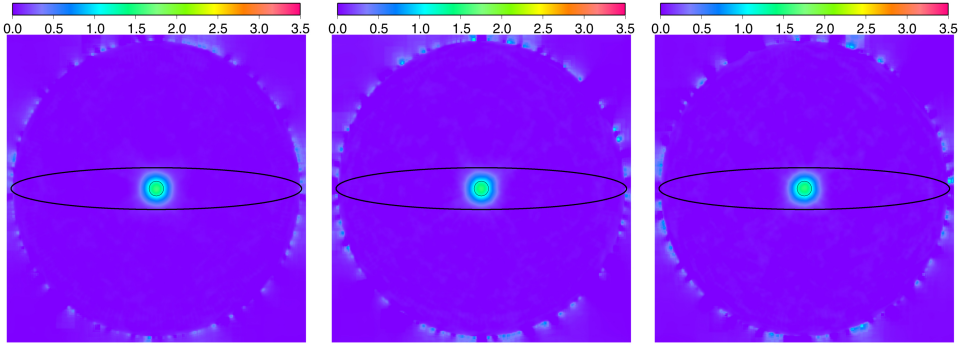


# Fast Object – S&R = 180

S/N = 15

S/N = 10

S/N = 9

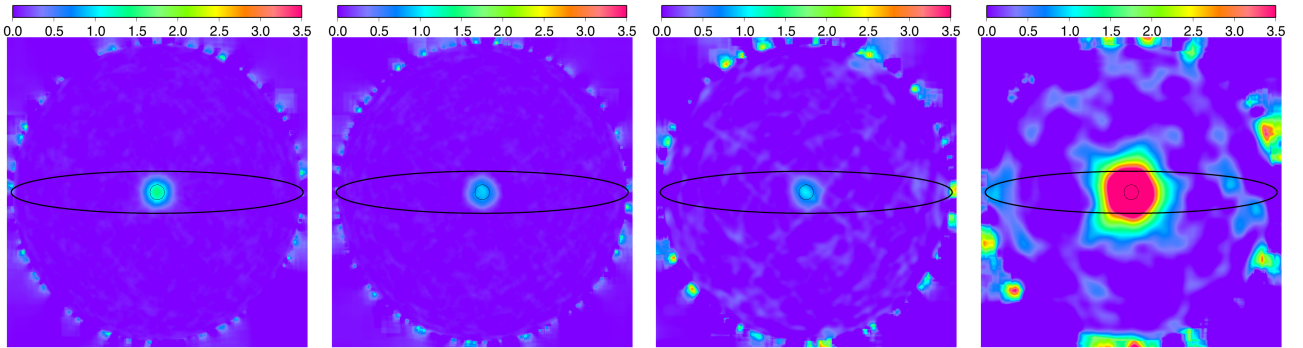


S/N = 5

S/N = 4

S/N = 3

S/N = 2



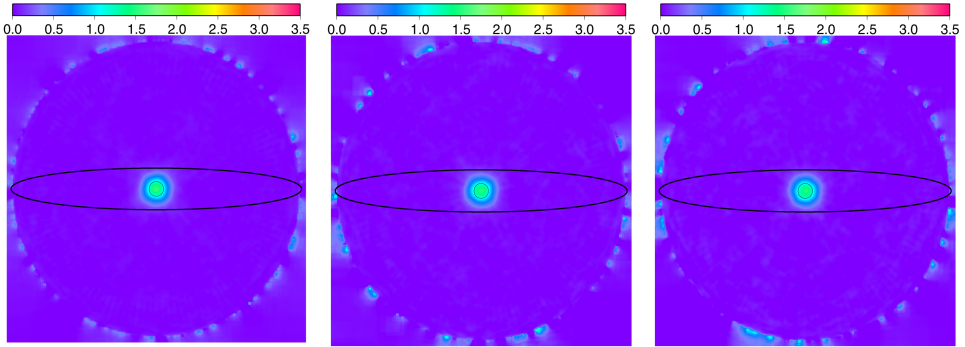


# Fast Object – S&R = 120

S/N = 15

S/N = 10

S/N = 9

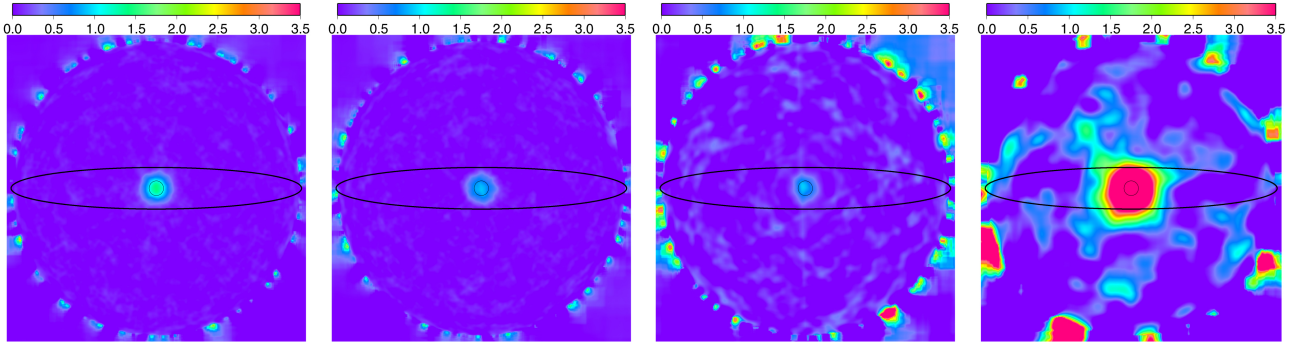


S/N = 5

S/N = 4

S/N = 3

S/N = 2

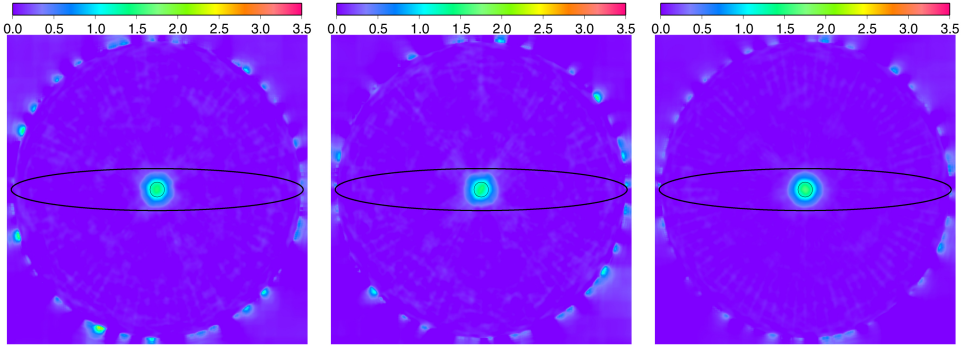


# Fast Object – S&R = 72

S/N = 15

S/N = 10

S/N = 9

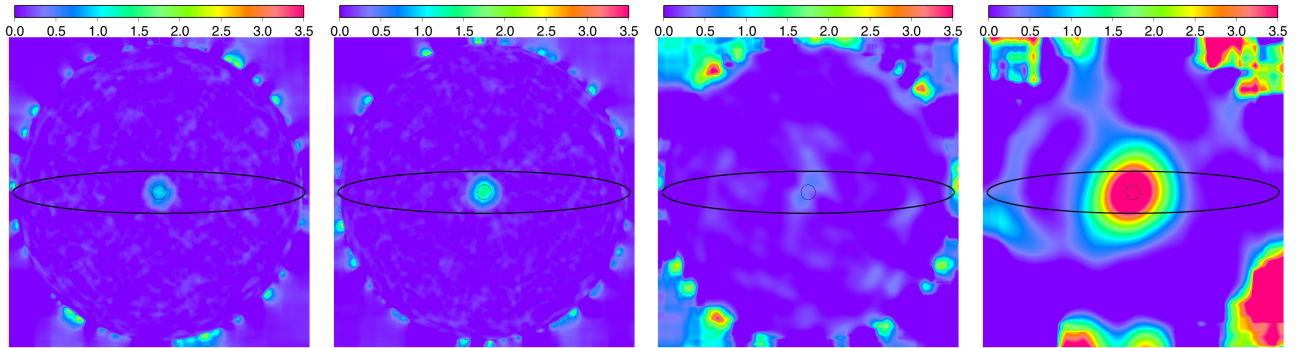


S/N = 5

S/N = 4

S/N = 3

S/N = 2

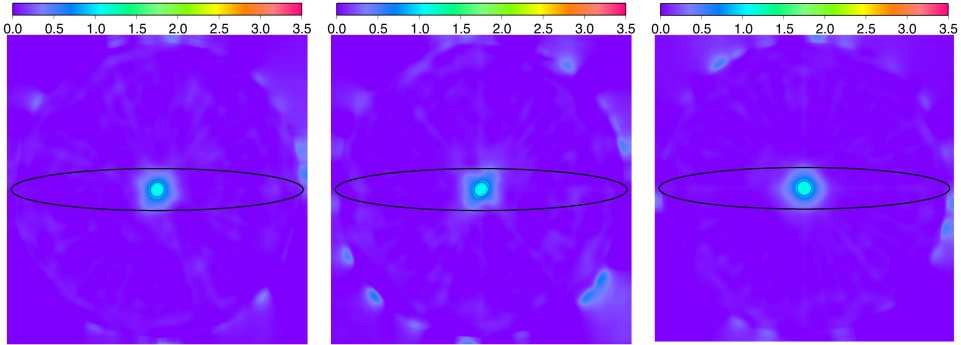


# Fast Object – S&R = 36

S/N = 15

S/N = 10

S/N = 9

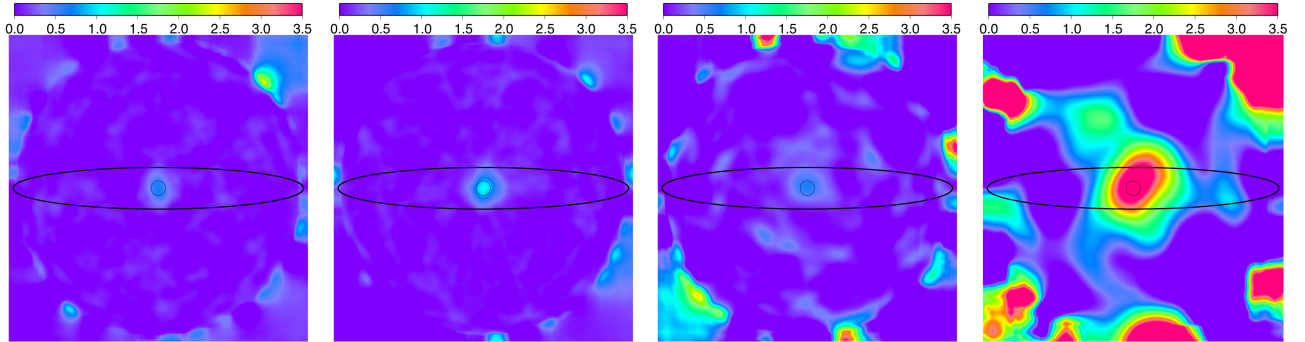


S/N = 5

S/N = 4

S/N = 3

S/N = 2

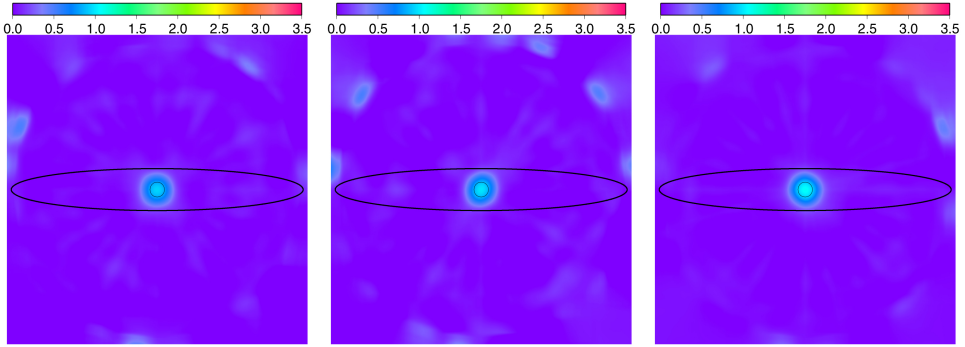


# Fast Object – S&R = 24

S/N = 15

S/N = 10

S/N = 9

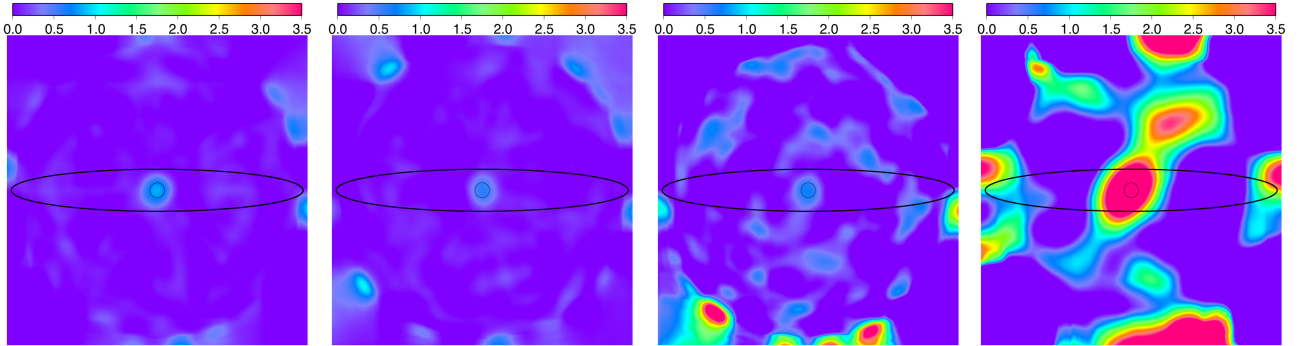


S/N = 5

S/N = 4

S/N = 3

S/N = 2

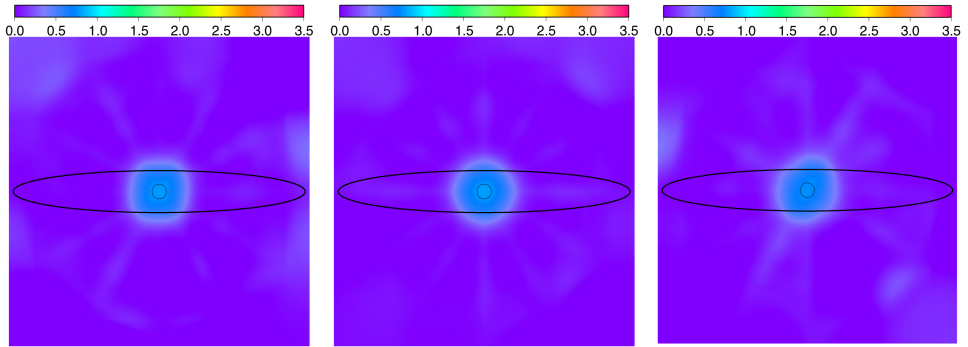


# Fast Object – S&R = 12

S/N = 15

S/N = 10

S/N = 9

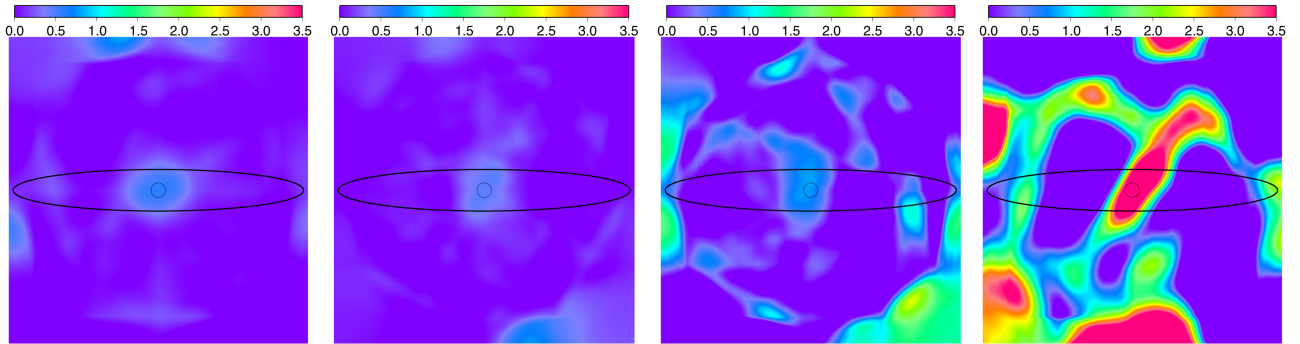


S/N = 5

S/N = 4

S/N = 3

S/N = 2

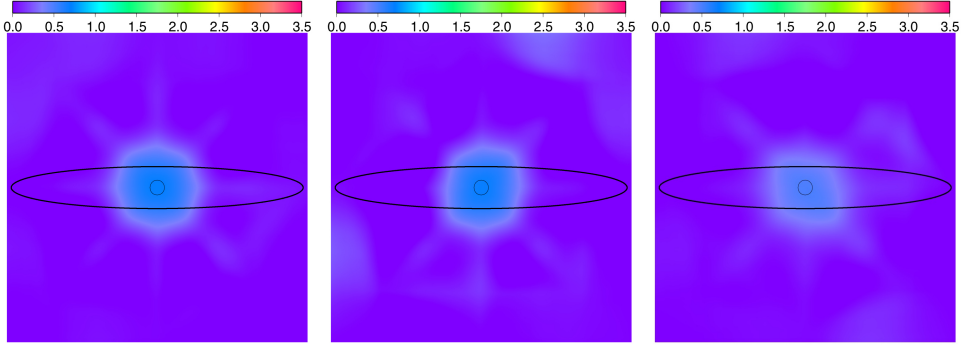


# Fast Object – S&R = 8

S/N = 15

S/N = 10

S/N = 9

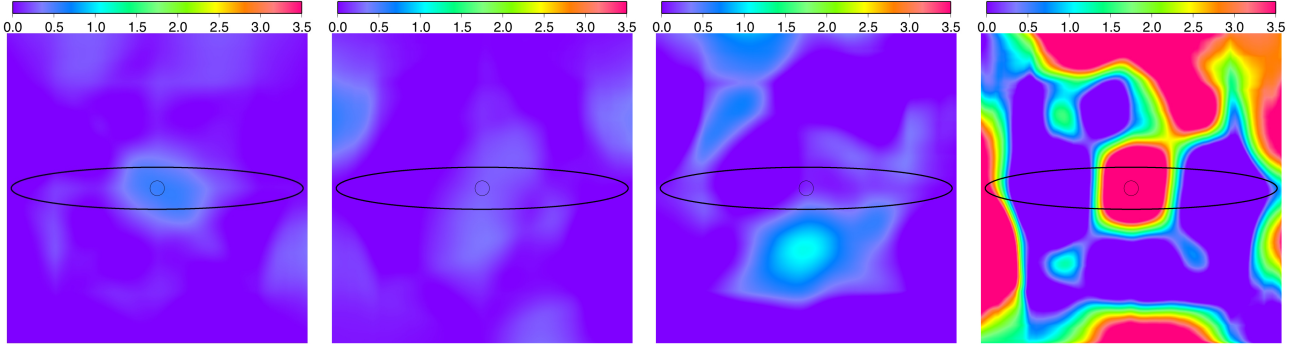


S/N = 5

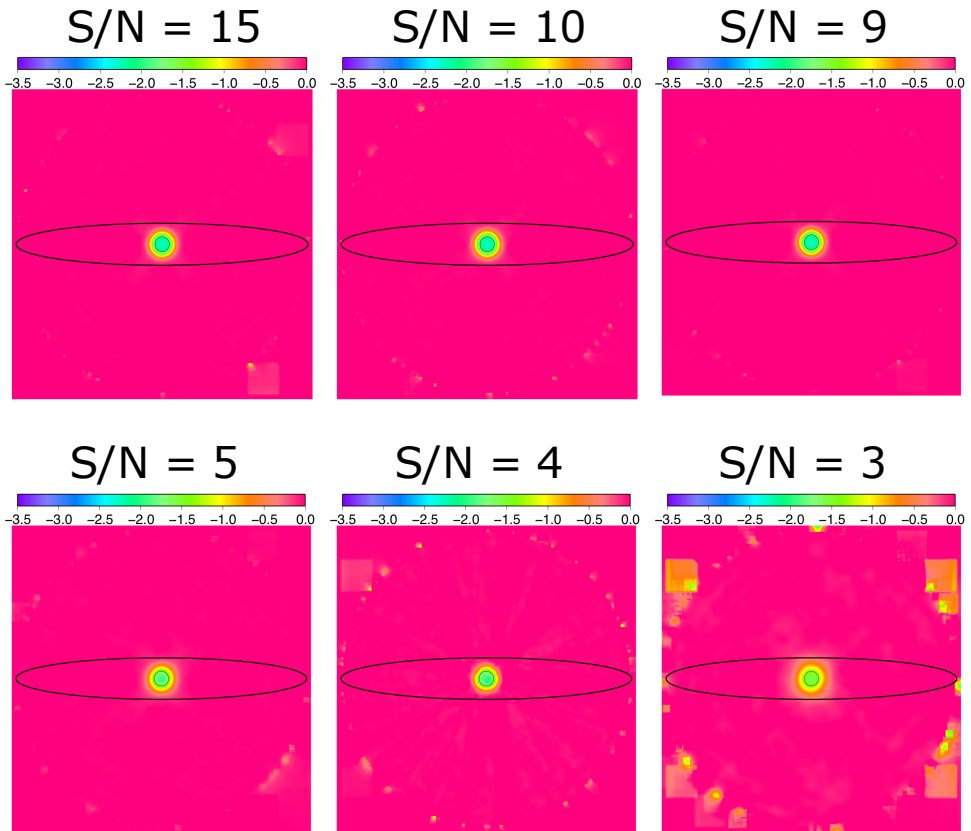
S/N = 4

S/N = 3

S/N = 2

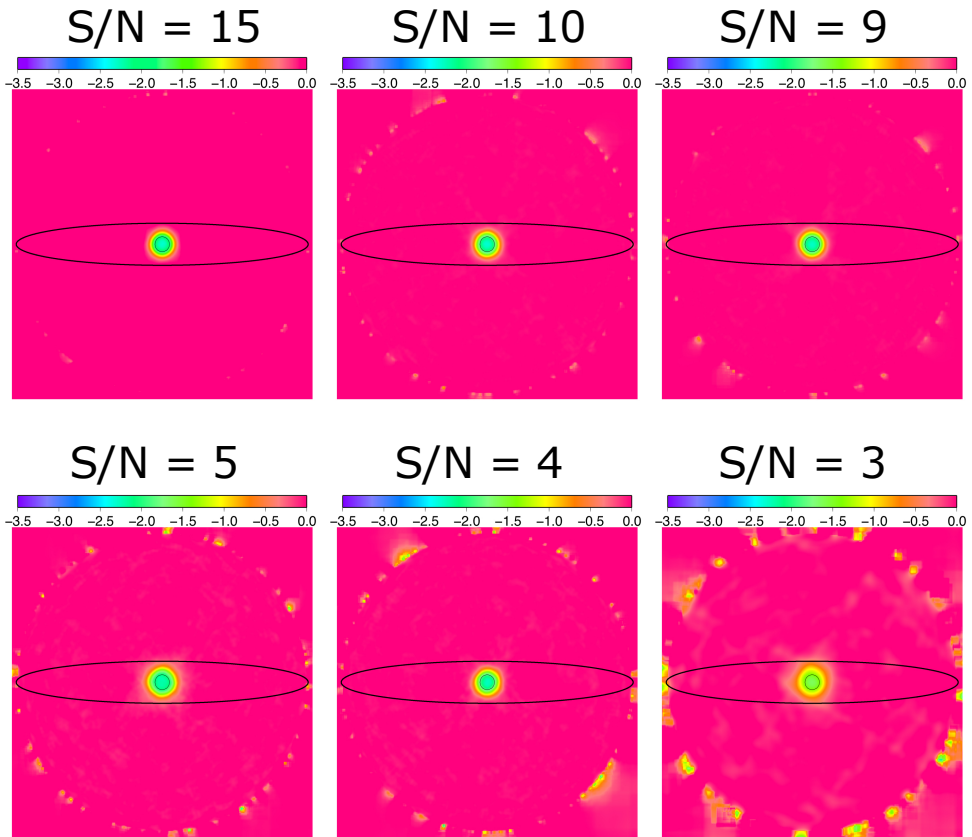


# Slow Object – S&R = 360

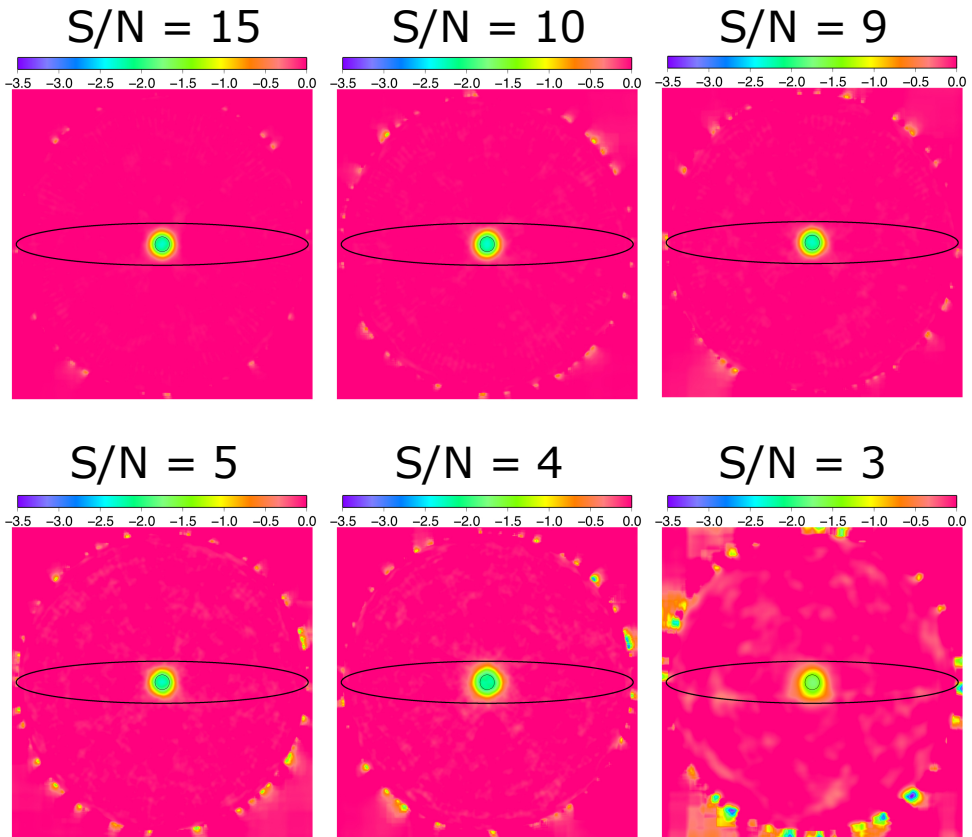




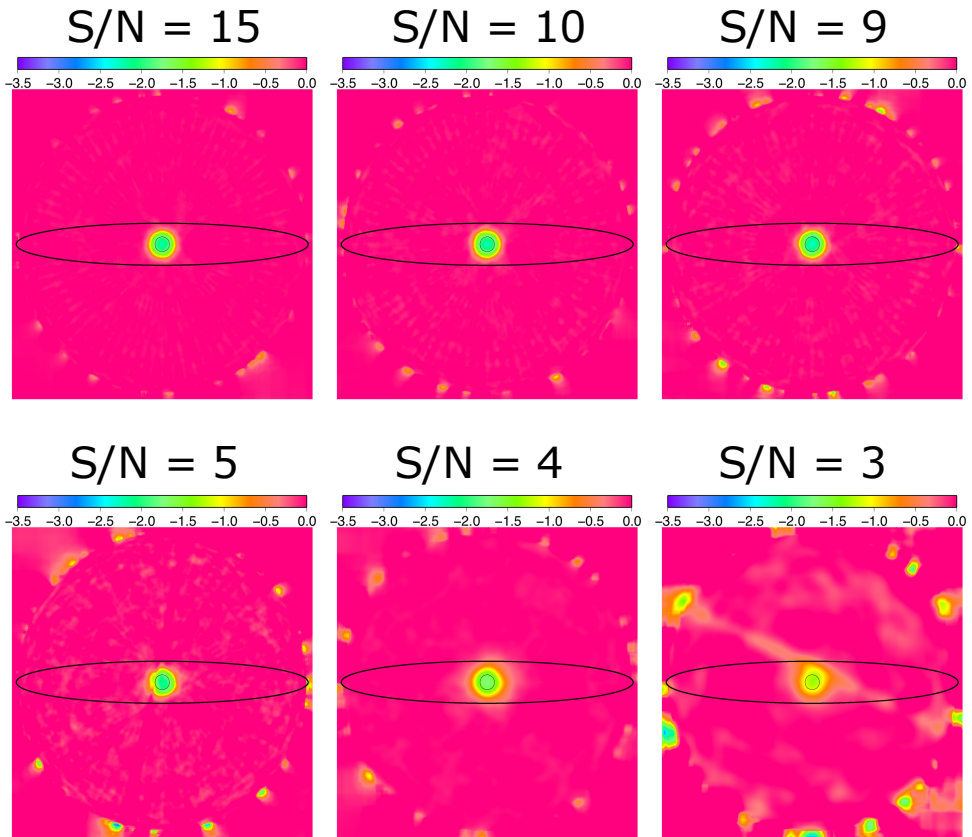
# Slow Object – S&R = 180



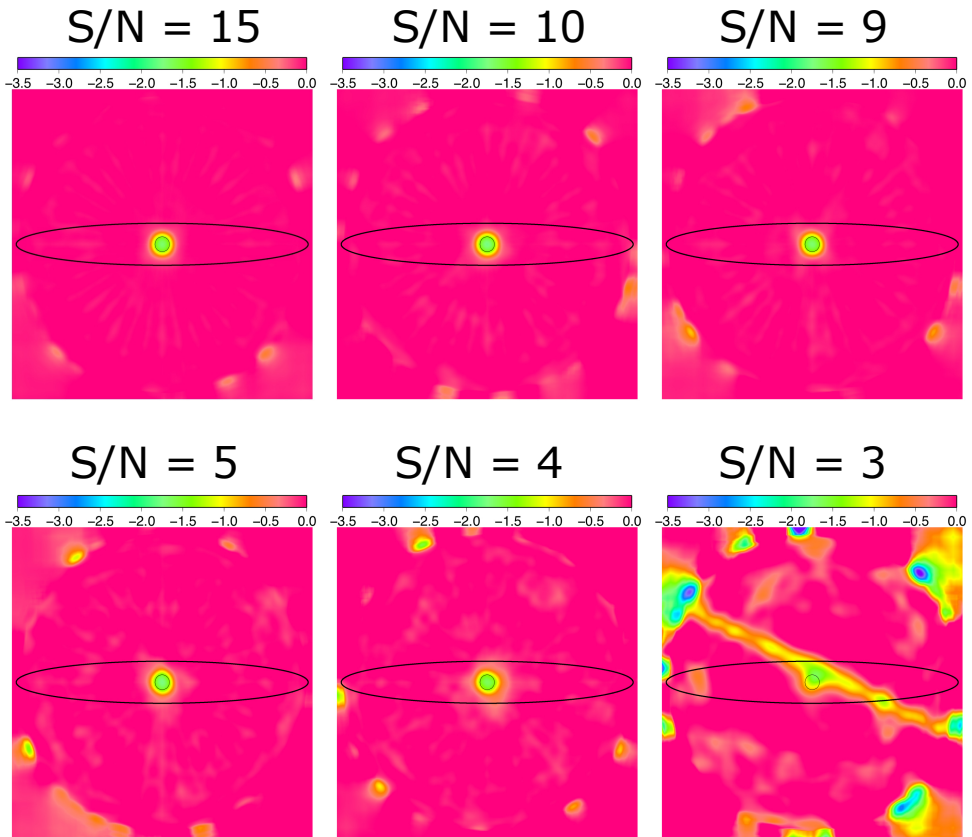
# Slow Object – S&R = 120



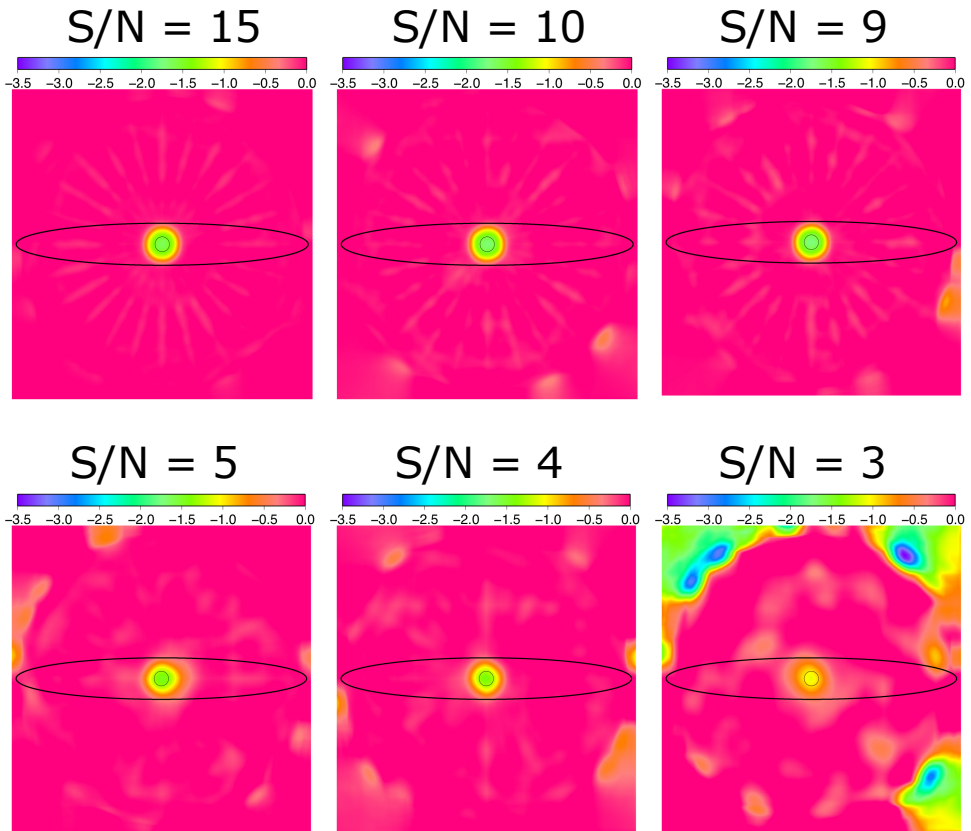
# Slow Object – S&R = 72



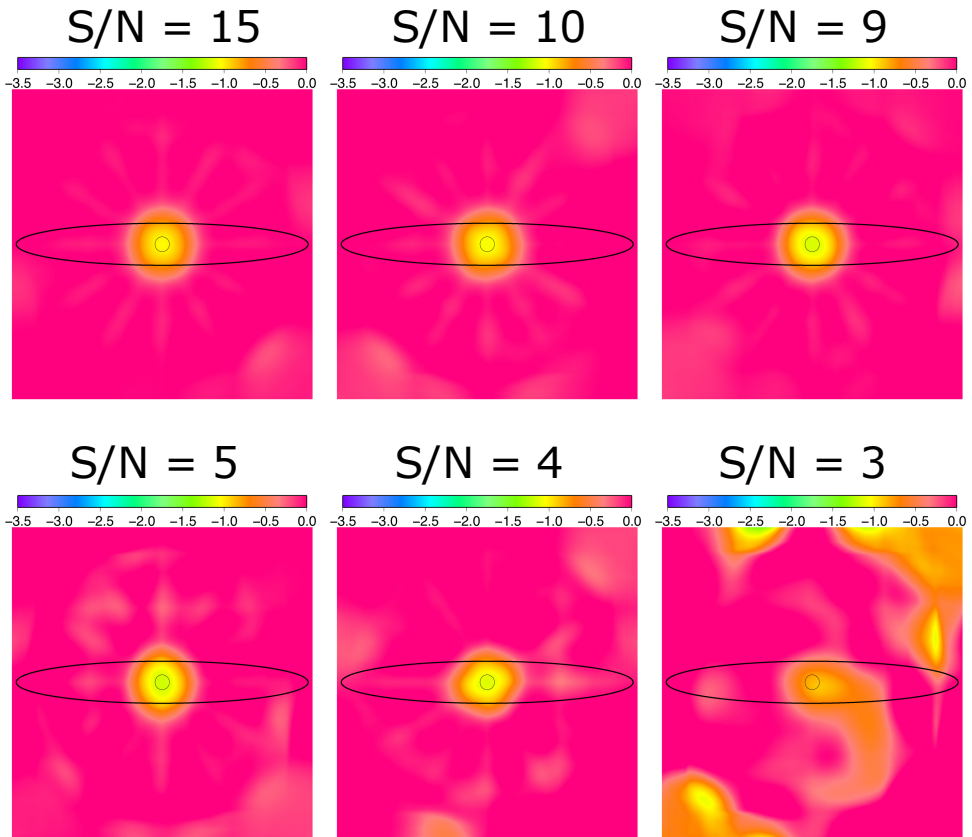
# Slow Object – S&R = 36



# Slow Object – S&R = 24



# Slow Object – S&R = 12



# Slow Object – S&R = 8

