

# Chapter 4

## Conflict Resolution and Sector Workload Formulations

### 4.1. Occupancy Workload Constraint Formulation

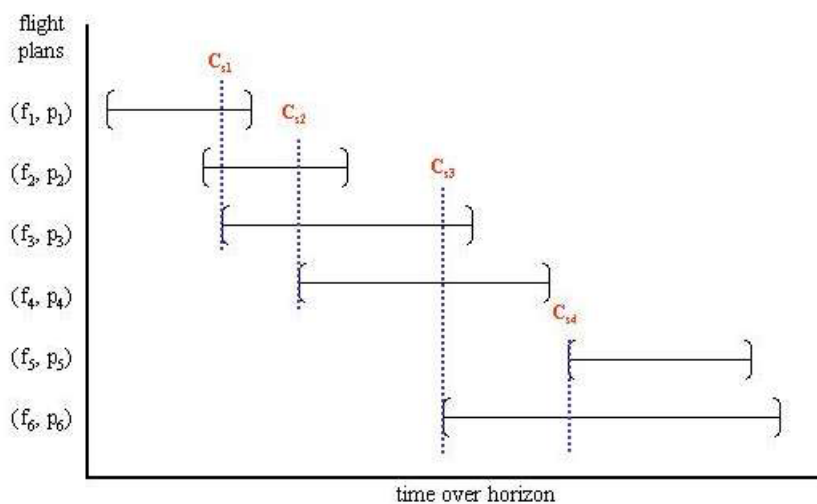
We start by examining the approach used by Sherali, Smith, and Trani [47] to generate workload constraints for the APM model. Essentially, this approach determines the maximum number of aircraft that will simultaneously occupy each sector, given the selection of any set of surrogate flight plans, and imposes a corresponding penalty structure in the objective function.

Consider the total collection of flight plans  $\bigcup_{f=1,\dots,F} P_f$ . These plans involve traversals between certain pairs of fixes that might intersect in some sector  $s = 1, \dots, S$  under present consideration. Define the *occupancy workload* for any such sector  $s$  at any moment in time to be the number of aircraft resident within that sector at that given instant in time. To characterize this type of workload for each sector  $s = 1, \dots, S$ , we can examine the occupancy durations of the various flights within  $s$  over the time horizon  $H$ . The model AOM of Sherali et al. [48] provides this information by constructing a Gantt chart of flight plan occupancy intervals for each sector. In practice, ATC operators routinely monitor several aircraft that are simultaneously traversing their respective sectors. Naturally, when the occupancy workload (maximum simultaneous occupancy of a number of aircraft) becomes too high, a potentially dangerous or untenable situation can arise.

For each sector  $s \in S$ , let  $i = 1, \dots, I_s$  index the collection of maximal overlapping sets  $C_{si}$  of flight plans  $(f,p)$ , where an overlapping set of flight plans is called maximal if it is not a strict subset of another overlapping set. For example, examining Figure 4-1, we have  $I_s = 4$  maximal sets. Hence, we have,

$$C_{si} = \left\{ (f, p) : \begin{array}{l} \text{flight plan } (f, p) \text{ belongs to the } i^{\text{th}} \\ \text{maximal overlapping set for sector } s \end{array} \right\}, \forall i = 1, \dots, I_s, s \in S. \quad (4.1)$$

An efficient algorithm for determining these sets is described in Sherali and Brown [45]. Note that it is possible that  $(f_1, p_1)$  and  $(f_2, p_2) \in C_{si}$  for some  $s$  and  $i$ , with  $f_1 = f_2$  (i.e. the pair corresponds to the same flight), although in this case, the plans would pertain to two distinct surrogates.



**Figure 4-1: Gantt Chart for Formulating Workload Constraints**

Now define the variable  $n_s$  to represent the maximum number of overlapping flight plans within each sector  $s = 1, \dots, S$ . Note that  $n_s$  is given by the largest number of flight plans selected from any of the maximal overlapping sets  $C_{si}$ ,  $i = 1, \dots, I_s$ , i.e.,

$$n_s = \max_{i=1, \dots, I_s} \left\{ \sum_{(f,p) \in C_{si}} x_{fp} \right\}, \quad (4.2)$$

because any other overlapping set is a subset of some maximal overlapping set. In the model formulation, the variable  $n_s$  is bounded on a suitable interval  $[1, \bar{n}_s]$ , and furthermore, its value is penalized in the objective function using a penalty factor that increases nonlinearly in an appropriate fashion with an increase in this type of workload. The motivation here is that if the maximum number of aircraft being simultaneously monitored in a sector increases from one to three, for example, the associated penalty should likely more than triple. Moreover, there should be some absolute maximum number  $\bar{n}_s$  of overlapping flights at any point in time, as determined by the capacity of sector  $s$ .

This workload measure and the associated penalty structure can be modeled without the need to discretize time. Towards this end, define the binary variables

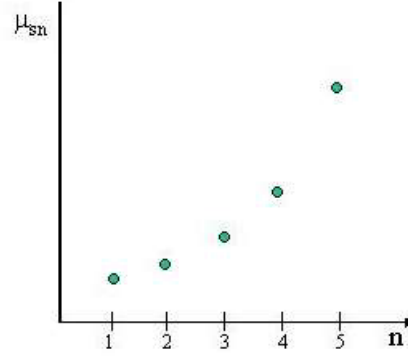
$$y_{sn} = \begin{cases} 1 & \text{if the occupancy workload in sector } s \text{ is } n \\ 0 & \text{otherwise} \end{cases}, \quad \forall s \in S, n = 1, \dots, \bar{n}_s \quad (4.3)$$

and let  $\mu_{sn}$  be the associated penalty for having  $y_{sn}=1$ . We assume that

$$\mu_{s2} \geq \mu_{s1}, \text{ and } \mu_{sj} \geq 2\mu_{s(j-1)} - \mu_{s(j-2)} \quad \forall j = 3, \dots, \bar{n}_s. \quad (4.4)$$

Note that the condition (4.4) implies that

$$0 \leq (\mu_{s2} - \mu_{s1}) \leq (\mu_{s3} - \mu_{s2}) \leq \dots \leq (\mu_{s\bar{n}_s} - \mu_{s(\bar{n}_s-1)}). \quad (4.5)$$



**Figure 4-2: Illustration of a Convex Sector Workload Penalty Structure**

Figure 4-2 illustrates the implied convex nature of this penalty structure. Observe that by enforcing  $n_s \geq 1$ , we always incur a workload cost of at least  $\mu_{s1}$ , even when no aircraft are being monitored over the horizon. This is appropriate since there always exists a fixed monitoring cost. More importantly, by avoiding a cost of zero corresponding to  $n_s=0$ , there is greater flexibility in considering practical workload costs that would satisfy (4.4). For example, we might have  $0 < \mu_{s1} = \mu_{s2} = \dots = \mu_{s\tau}$  for some threshold number  $\tau$  of aircraft being monitored, after which the costs might increase at an increasing rate as in (4.5). This is the cost structure that arises in practice, and the model assumes that this holds true. The penalty structure is then incorporated into the constraints as follows, noting (4.2).

$$\sum_{(f,p) \in C_{si}} x_{fp} - n_s \leq 0 \quad \forall i = 1, \dots, I_s, \quad s = 1, \dots, S \quad (4.6a)$$

$$n_s = \sum_{n=1}^{\bar{n}_s} n y_{sn}, \quad \forall s = 1, \dots, S \quad (4.6b)$$

$$\sum_{n=1}^{\bar{n}_s} y_{sn} = 1, \quad \forall s = 1, \dots, S \quad (4.6c)$$

$$y_{sn} \geq 0, \quad \forall n = 1, \dots, \bar{n}_s, \quad s = 1, \dots, S. \quad (4.6d)$$

The following term is included in the objective function:

$$(\min) \dots + \sum_{s \in S} \sum_{n=1}^{\bar{n}_s} \mu_{sn} y_{sn} . \quad (4.6e)$$

Note that both  $n_s$  and  $y_{sn}$ ,  $\forall s, n$ , have been declared as continuous variables in (4.6). Sherali et al. [47] prove that the binary restrictions on  $y$  hold automatically at optimality in the model, and hence, so do the integrality and bounding restrictions on the variables  $n_s$ ,  $\forall s = 1, \dots, S$ .

## 4.2. Alternative Occupancy Workload Constraint Formulation

The foregoing approach focuses on the maximum sector monitoring workload for ATC personnel. However, this does not capture the total, or average workload requirements, or the persistence of peak periods. Hence, we offer the following additional modeling constructs.

The model AOM [48] determines the sector occupancies and the respective occupancy durations for each flight plan. Define  $\Omega_s$  as the set of flight plans  $(f,p)$  that occupy the sector  $s = 1, \dots, S$  during the horizon  $H$ , where the total occupancy time interval for flight plan  $p$  of flight  $f$  in sector  $s$  is given by  $t_{fp}^s$ .

The *average workload* for sector  $s$  can then be described as

$$w_s = \frac{1}{|H|} \sum_{(f,p) \in \Omega_s} t_{fp}^s x_{fp}, \quad \forall s = 1, \dots, S, \quad (4.7)$$

where  $|H|$  is the length of the horizon being considered. Observe that if  $t_{fp}$  is the total airborne time corresponding to flight plan  $(f,p)$ , we must have

$$\sum_{s \in S} t_{fp}^s = t_{fp}, \quad \forall (f, p). \quad (4.8)$$

The average occupancy workload is penalized in the objective function in a linear fashion. The rationale here is that the average occupancy workload represents the nominal state of monitoring activity. As such, personnel and equipment can be

scheduled as a direct function of the expected amount of work to be performed (assuming, of course, that the expected workload is within the sector's capacity). Hence, we include in the objective function

$$(\min) \dots + \sum_{s \in S} \gamma_s w_s, \quad (4.9)$$

where  $\gamma_s$  is a suitable constant penalty factor.

Recalling (4.2), and letting  $n_s$  be bounded above by some maximum number,  $\bar{n}_s$ , of simultaneously occupying aircraft, as before, we can characterize the *peak occupancy workload* in each sector  $s$  via

$$n_s \geq \sum_{(f,p) \in C_{si}} x_{fp}, \quad \forall i, \forall s = 1, \dots, S, \text{ and } n_s \leq \bar{n}_s, \forall s = 1, \dots, S. \quad (4.10)$$

With respect to workload, an operations tempo that is constant and predictable is preferred to one that is either erratic or not predictable. When the ATC workload varies significantly, additional personnel and equipment resources are required that might remain idle during non-peak periods.

To accommodate this feature, we shall assign a penalty in the objective function corresponding to the maximal variability defined as the difference between the peak occupancy workload and the nominal (average) occupancy workload over the horizon. This maximal variability,  $n_s - w_s$ , is computed via

$$(n_s - w_s) = \sum_{n=0}^{\bar{n}_s} n y_{sn}, \quad \forall s = 1, \dots, S, \quad (4.11)$$

where the  $y$ -variables represent convex combination weights, satisfying

$$\sum_{n=0}^{\bar{n}_s} y_{sn} = 1, \quad y_{sn} \geq 0, \quad \forall n = 0, \dots, \bar{n}_s, \text{ for each } s = 1, \dots, S. \quad (4.12)$$

Observe that the lower bound for  $n$  in (4.12) is zero. This corresponds to the case where the occupancy workload is constant over the horizon  $H$  (i.e. the peak workload equals the average workload). Furthermore, note that the quantity  $(n_s - w_s)$  is not necessarily integral.

Remark: If  $n(t)$  is the number of aircraft overlapping at time  $t$ , note that

$$w_s = \frac{1}{|H|} \int_0^H n(t) dt \leq \frac{n_s}{|H|} \int_0^H dt = n_s, \quad (4.13)$$

and so, we have  $(n_s - w_s) \geq 0$  as expected.

If we define the penalty structure for  $\mu_{sn}$  as a function of  $(n_s - w_s)$  in a similar manner as in (4.4) and (4.5), we can rely on the resulting implied convex structure to ensure that, at optimality, at most two  $y_{sn}$ -variables will be non-zero, and, if  $y_{sn_1}$  and  $y_{sn_2}$  are two such non-zero variables, then  $n_1$  and  $n_2$  are adjacent, so that the associated penalty is a convex combination of  $\mu_{sn_1}$  and  $\mu_{sn_2}$ .

Accordingly, we modify the constraints (4.6) as follows:

$$w_s = \frac{1}{|H|} \sum_{(f,p) \in \Omega_s} t_{fp}^s x_{fp}, \quad \forall s = 1, \dots, S \quad (4.14a)$$

$$\sum_{(f,p) \in C_{si}} x_{fp} - n_s \leq 0, \quad \forall i = 1, \dots, I_s, \quad s = 1, \dots, S \quad (4.14b)$$

$$n_s - w_s = \sum_{n=0}^{\bar{n}_s} n y_{sn}, \quad \forall s = 1, \dots, S \quad (4.14c)$$

$$\sum_{n=0}^{\bar{n}_s} y_{sn} = 1, \quad \forall s = 1, \dots, S \quad (4.14d)$$

$$n_s \leq \bar{n}_s, \quad \forall s = 1, \dots, S, \quad \text{and } y_{sn} \geq 0, \quad \forall n = 0, \dots, \bar{n}_s, \quad \forall s = 1, \dots, S. \quad (4.14e)$$

The related occupancy workload terms in the objective function are given by:

$$(\min) \dots + \sum_{s \in S} \gamma_s W_s + \sum_{s \in S} \sum_{n=0}^{\bar{n}_s} \mu_{sn} \mathcal{Y}_{sn}, \quad (4.14f)$$

where

$$\mu_{s1} \geq \mu_{s0}, \text{ and } \mu_{sj} \geq 2\mu_{s(j-1)} - \mu_{s(j-2)}, \quad \forall j = 2, \dots, \bar{n}_s. \quad (4.15)$$

Observe that the penalty terms of (4.14f) correspond to the “stress” placed on the ATC system as a result of the selection and execution of a particular set of flight plans. In a CDM environment, these system costs will be traded off against airline costs (e.g. fuel and delay costs) to select an optimal set of flight plans. These airline costs are discussed in detail in Chapter 5.

### 4.3. Conflict Resolution Workload Formulation

Resolving conflicts between aircraft traversing a sector imposes a *conflict resolution workload* that is in addition to the occupancy workload discussed in the foregoing section. For example, an ATC controller must contact conflicting aircraft, direct new vectors for them, and subsequently monitor compliance, to ensure that the required separation between aircraft pairs is maintained.

Accordingly, we ascribe a suitable penalty  $\varphi_{PQ}$  in the objective function for each conflict that must be resolved, corresponding to the flight plans  $P$  and  $Q$ , i.e.,

$$(\min) \dots + \sum_{(P,Q) \in A} \varphi_{PQ} z_{PQ}, \quad (4.16)$$

where  $A$  is the set of pairs of flight plans that potentially conflict in the overall airspace under consideration, during any point in time within the horizon.

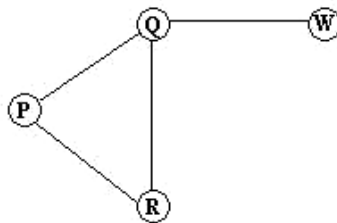
Remark: Using the structure of (4.16), we can ascribe a unique workload penalty for each conflict, based upon the geometry of the conflict itself, as a measure of the difficulty, or intensity, of the required conflict resolution actions. For example, two aircraft that are approaching each other head-on might require a quicker ATC response



than two aircraft traveling near parallel trajectories. Recall that the PAEM computes conflict geometry information for each conflicting pair of flight plans,  $(P,Q)$ , including their relative trajectories and the minimum projected separation distance.

#### 4.4. Discretized Time Slot Workload Formulation

We summarize the strategy employed by Sherali, Smith and Trani [47] to formulate conflict constraints for the APM model. First, the time horizon is discretized into uniform-length segments,  $t = 1, \dots, T_s$ , for each sector  $s = 1, \dots, S$ , where the duration of the segment is dependent on the sector's conflict resolution capacity. Based on its conflict analysis, APM then generates a *conflict graph*  $G_{st}(N_{st}, A_{st})$  for each sector  $s$  and each time segment  $t$ , where  $N_{st}$  is the set of nodes representing all flight plans traversing sector  $s$  during segment  $t$ , and  $A_{st}$  is the set of edges such that if two flight plans are in conflict, then  $A_{st}$  includes an edge connecting the corresponding nodes. The graph  $G_{st}$  is typically a collection of disjoint components. Figure 4-3 shows an instance of such a conflict graph where the aircraft pairs  $(P,Q)$ ,  $(P,R)$ ,  $(Q,R)$ , and  $(Q,W)$  are in conflict. To facilitate the model generation process, an *overall conflict graph*  $G(N,A)$  is also constructed, where  $N$  is the set of nodes representing all flight plans, and  $A$  is the set of edges corresponding to pairs of flight plans that are in conflict in any sector during any point in time within the time horizon.



**Figure 4-3: Example Conflict Graph  $G_{st}(N_{st}, A_{st})$**

The APM model imposes the workload restriction that no more than one conflict may occur in each sector  $s$  during any time segment  $t$ . The algorithm examines the edges of  $A_{st}$ , in a pairwise fashion, and constructs constraints of the form,

$$\sum_{P \in S_k} x_P \leq |S_k| - 1, \quad (4.17)$$

where  $S_k$  is the set of nodes at which the  $k^{\text{th}}$  pair of edges is incident. Observe that  $|S_k|$  equals three or four, depending on whether the pair of edges is adjacent. The sequential process adopted by APM to generate constraints of the type (4.17) automatically precludes the creation of redundant constraints.

In an alternative formulation APM2, Sherali, Smith, and Trani [47] defined  $z_{PQ}$  as a binary variable that takes a value of one whenever conflicting flight plans  $P$  and  $Q$  are selected (by including the constraints  $z_{PQ} \geq x_P + x_Q - 1$ ,  $z_{PQ} \geq 0$ ), and prescribed the following restriction to represent the above conflict workload constraint, in lieu of (4.17):

$$\sum_{(P,Q) \in A_{st}} z_{PQ} \leq 1, \quad \forall t = 1, \dots, T_s, \quad \forall s = 1, \dots, S \quad (4.18)$$

One advantage of using (4.18) is that it readily generalizes to the case where some  $r_s \geq 1$  simultaneously occurring conflicts are permitted, as discussed in the next section.

#### 4.5. Continuous Time Workload Formulation with Conflict Buffers

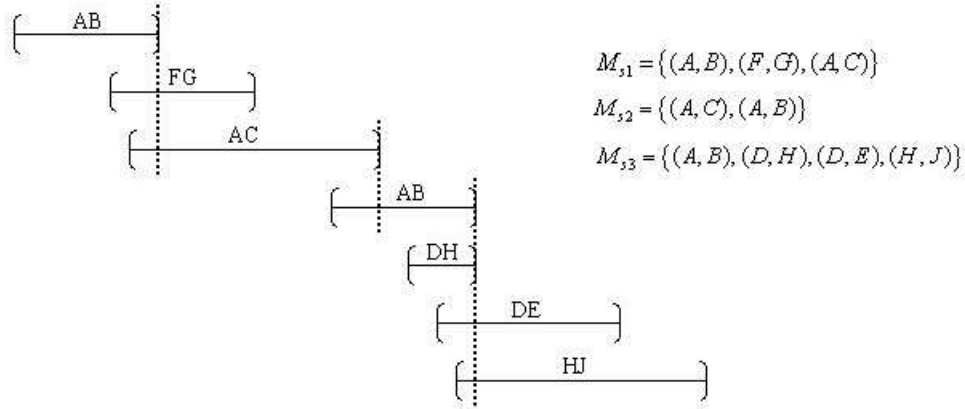
Suppose that while running PAEM, whenever we encounter a conflict between a pair of flight plans  $P$  and  $Q$ ,  $P < Q$ , over some duration  $[t_1, t_2]$ , such that this conflict is to be resolved in sector  $s$ , we record this interval along with the conflicting pair  $(P, Q)$  in a *Conflict Gantt Chart* for sector  $s$ , denoted  $CGC_s$ . Note that if  $P$  and  $Q$  lie in different sectors over the duration  $[t_1, t_2]$ , the resolution of this conflict is assigned to the sector that contains the focal aircraft at time  $t_1$ , with (unlikely) ties being broken arbitrarily by assigning the conflict to the sector that contains the smaller-indexed ( $P$ ) flight plan.

In addition, depending on the sector  $s$  and the severity and characteristics of the identified conflict, we define a *prep-buffer* duration  $b_{PQ}^s > 0$  that serves to represent a preparatory duration required by the air traffic controller in sector  $s$  to address the imminent conflict between flight plans  $P$  and  $Q$ . We augment the interval  $[t_1, t_2]$  represented in the  $CGC_s$  by adding the prep-buffer, i.e., by replacing  $t_1$  with  $t_1 - b_{PQ}^s$ .

Having constructed the  $CGC_s$  for all sectors  $s$ , we now impose a conflict resolution workload constraint that the

$$\# \text{ of simultaneous augmented conflicts to be resolved in } s \text{ at any time} \leq r_s, \quad (4.19)$$

where  $r_s \geq 1$  is some designated workload parameter for sector  $s$ ,  $s = 1, \dots, S$ . Using the algorithm prescribed by Sherali and Brown [45], suppose that we identify the entire collection of maximal overlapping sets  $M_{sk}$ ,  $k = 1, \dots, K_s$ , for  $CGC_s$ , where each  $M_{sk}$  is comprised of pairs of conflicting flight plans  $(P, Q)$ ,  $P < Q$ , in  $CGC_s$  that overlap at some time, and is maximal in the sense that it is not a strict subset of any other set of simultaneously occurring pairs of conflicting flight plans. Figure 4-4 illustrates a hypothetical  $CGC_s$  and its associated maximal overlapping sets  $M_{sk}$ ,  $k = 1, \dots, K_s$ . Observe that, as in the case of the pair  $(A, B)$  in Figure 4-4, disconnected conflict intervals for any pair of flight plans are treated as separate conflicts in this definition.



**Figure 4-4: Conflict Gantt Chart  $CGC_s$  and its Associated Maximal Overlapping Sets**

Accordingly, we can formulate (4.19) by imposing

$$\sum_{(P,Q) \in M_{sk}} z_{PQ} \leq r_s, \quad \forall k = 1, \dots, K_s, \forall s = 1, \dots, S, \quad (4.20)$$

where recall that  $z_{PQ}$  equals one if flights plans  $P$  and  $Q$  are selected, and equals zero otherwise. Observe that (4.20) is a valid representation of (4.19), since any set of overlapping conflicts must be a subset of some  $M_{sk}$ ,  $k \in \{1, \dots, K_s\}$ , where the sets  $M_{sk}$  themselves contain overlapping conflicts. Let us refer to the collection of constraints (4.20) for each  $s = 1, \dots, S$  as  $M_s$ -inequalities.

Recall from Section 4.1 that in the previous formulation of conflict resolution workload constraints, given any sector  $s$ , we discretized the horizon into slots  $t = 1, \dots, T_s$ , each of duration  $t_s$ , and we constructed the conflict graphs  $G_{st}(N_{st}, A_{st})$  for each slot  $t = 1, \dots, T_s$ , essentially based on conflicts that (partially) overlapped slot  $t$  in  $CGC_s$  (without any prep-buffers). Similar to (4.20), we then imposed the restrictions (using the same generalized parameter  $r_s \geq 1$ ):

$$\sum_{(P,Q) \in A_{st}} z_{PQ} \leq r_s, \quad \forall t = 1, \dots, T_s, \forall s = 1, \dots, S. \quad (4.21)$$

Let us refer to the collection of constraints in (4.21) for each  $s$  as  $D_s$ -inequalities, for  $s = 1, \dots, S$ .

**Proposition 4-1**

- (a) Suppose that  $b_{PQ}^s = 0 \quad \forall (P, Q) \in A_s$ . Then for any value of  $t_s > 0$ , the  $D_s$ -inequalities imply the  $M_s$ -inequalities.
- (b) Conversely, suppose that given a value of  $t_s > 0$  for each corresponding slot  $t = 1, \dots, T_s$ , we compute

$$\tau_s(t) = \max \{0, t_2(t) - t_1(t)\} \quad (4.22)$$

where

$$t_1(t) = \min \{t'' : [t', t''] \text{ is a conflict interval for some } (P, Q) \in A_{st}\} \quad (4.23)$$

$$t_2(t) = \max \{t' : [t', t''] \text{ is a conflict interval for some } (P, Q) \in A_{st}\}. \quad (4.24)$$

Then,  $\tau_s(t) \leq t_s \quad \forall t = 1, \dots, T_s$ , and moreover, for

$$b_{PQ}^s \geq \tau_s(t), \quad \forall (P, Q) \in A_{st}, \quad \forall t = 1, \dots, T_s, \quad (4.25)$$

we have that the corresponding  $M_s$ -inequalities imply the  $D_s$ -inequalities.

**Proof**

(a) Consider an arbitrary  $M_{sk}$  and its corresponding inequality in (4.20). Since all the conflicts between pairs  $(P, Q) \in M_{sk}$  occur simultaneously at some point in time (with  $b_{PQ}^s = 0, \quad \forall (P, Q) \in A_s$ ), there exists some time slot  $t$ , for which the associated graph  $G_{st}$  contains all these conflicts, i.e.,  $A_{st} \supseteq M_{sk}$ . Hence, we have that

$$\sum_{(P,Q) \in A_{st}} z_{PQ} \leq r_s \Rightarrow \sum_{(P,Q) \in M_{sk}} z_{PQ} \leq r_s, \quad (4.26)$$

i.e., the corresponding  $D_s$ -inequality in (4.21) implies this  $M_s$ -inequality in (4.20).

(b) Conversely, given the hypothesis of part (b), consider any slot  $t \in \{1, \dots, T_s\}$  and the corresponding inequality (4.21) for the accompanying graph  $G_{st}$ . If  $t_2(t) \leq t_1(t)$  as depicted in Figure 4-5(a), then  $\tau_s(t) \equiv 0 \leq t_s$ . Moreover, all the conflicts in  $A_{st}$  overlap at some point in time, because if not, then some conflict in  $A_{st}$  ends strictly before another begins, whence we would have  $\tau_s(t) > 0$ . Consequently, there exists an  $M_{sk}$ ,  $k \in \{1, \dots, K_s\}$ , such that  $M_{sk} \supseteq A_{st}$ , and so,

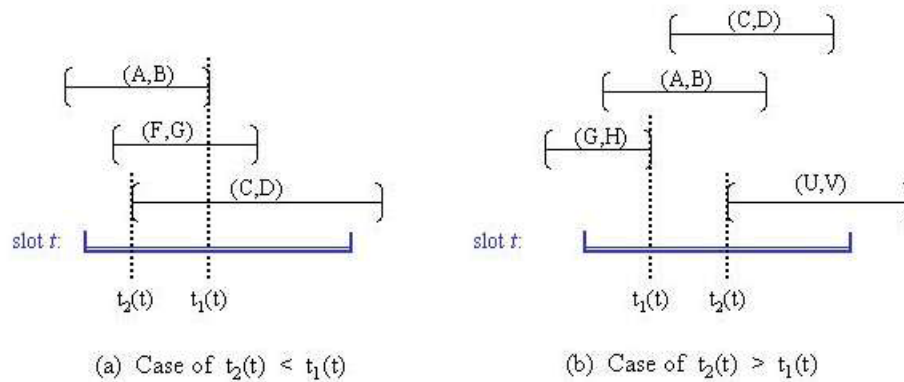
$$\sum_{(P,Q) \in M_{sk}} z_{PQ} \leq r_s \Rightarrow \sum_{(P,Q) \in A_{st}} z_{PQ} \leq r_s. \quad (4.27)$$

On the other hand, if  $t_2(t) > t_1(t)$  as depicted in Figure 4-5(b), let  $t_1(t)$  and  $t_2(t)$  respectively correspond to some conflicting pairs of flight plans  $(G, H)$  and  $(U, V)$ . Since the conflict  $(U, V)$  begins after  $(G, H)$  ends, and since they both overlap time slot  $t$ , we have that both these events occur within time slot  $t$ , and so,  $\tau_s \equiv t_2(t) - t_1(t) \leq t_s$ . Moreover, examining the time  $t_1(t)$ , for any conflict  $(P, Q) \in A_{st}$  that occurs over some duration  $[t', t'']$ , say, we have by (4.22) that (i) if  $t' < t_1(t)$ , as occurs with conflict  $(A, B)$  in Figure 4-5(b), then since  $t'' \geq t_1(t)$ , we get

$$t' - \tau_s(t) \leq t_1(t) \leq t'' \quad (4.28)$$

and (ii) if  $t' \geq t_1(t)$ , as occurs with conflict  $(C, D)$  in Figure 4-5(b), then since  $t' \leq t_2(t)$ , we again get that (4.28) holds true because  $t' - \tau_s(t) = t' - t_2(t) + t_1(t) \leq t_1(t) \leq t' < t''$ . But (4.28) asserts that under (4.25), all the conflict pairs in  $A_{st}$  would overlap at time  $t_1(t)$  in

$CGC_s$ , and so, there exists an  $M_{sk}, k \in \{1, \dots, K_s\}$ , for which  $M_{sk} \supseteq A_{st}$ . Therefore, we again have that (4.27) holds true, and this completes the proof.  $\square$



**Figure 4-5: Illustration for Proposition 4-1**

Observe from Proposition 4-1 that if we use a prep-buffer duration of zero, i.e., we do not augment the conflict intervals, then the  $D_s$ -inequalities impose a more stringent set of conflict resolution workload constraints (for any slot duration) than the  $M_s$ -inequalities. In this case, the slot-based restriction constrains not only the simultaneously occurring conflicts, but also recognizes that non-overlapping conflicts that might occur in relatively quick succession impose a stressful workload on the ATC controller. Indeed, as Proposition 4-1 illustrates, as the prep-buffer begins to increase, the condition (4.19) related to the  $M_s$ -inequalities begins to accommodate the consideration of conflicts that occur in relatively quick succession within the workload formulation, and the  $M_s$ -inequalities all imply the  $D_s$ -inequalities once the prep-buffer becomes sufficiently large. Proposition 4-1 demonstrates that this occurs at or before a prep-buffer value of  $t_s$ , the slot duration for the  $D_s$ -inequalities.

The foregoing discussion serves a two-fold purpose. First, it lends further insight into the slot-based conflict resolution constraints, and second, it offers an alternative modeling of such constraints within the framework of APM. Observe that each inequality of the type (4.20) is induced by an underlying conflict graph  $G_{sk}(N_{sk}, A_{sk})$ , where the edge set  $A_{sk} \equiv M_{sk}$ , and where  $N_{sk}$  is the set of nodes at which the edges

$M_{sk}$  are incident. This is analogous to the conflict graphs  $G_{st}(N_{st}, A_{st})$  for the slot-based formulation. Moreover, the overall conflict graph is given by  $G(N, A)$  in either case. Consequently, replacing “ $(s, t)$ ” with “ $(s, k)$ ” appropriately, or vice versa, the results obtained using one of these modeling constructs can be transported to the other in an analogous fashion. In the sequel, we shall focus on developing further results in the context of the  $M_s$ -inequalities framework.

## 4.6. Valid Inequalities

### 4.6.1. Alternative Conflict Modeling Strategies

For each sector  $s$ , let  $G_{sk}(N_{sk}, A_{sk})$  be the conflict graph that is constructed for the overlapping set  $M_{sk}$ ,  $k = 1, \dots, K_s$ , where  $N_{sk}$  is the set of nodes representing the  $k^{\text{th}}$  overlapping set of flight plans traversing sector  $s$  during the time horizon, and  $A_{sk} \equiv M_{sk}$  is the set of edges connecting the corresponding nodes in  $N_{sk}$  representing simultaneously occurring conflicts between pairs of flight plans within  $M_{sk}$ . Recall from Sections 3.4 and 4.2 that these conflict intervals are based upon some threshold probabilities,  $p_1$  and  $p_2 < p_1$ , for conflicts of severity levels one and two, respectively, and include the respective prep-buffer durations,  $b_{PQ}^s > 0$ . As in Sherali, Smith, and Trani [47], we define  $FC$  as the set of flight plan pairs  $P$  and  $Q$  that pose a fatal conflict risk and we impose the constraint

$$x_P + x_Q \leq 1, \quad \forall (P, Q) \in FC. \quad (4.29)$$

Accordingly, the graph  $G_{sk}$  and the entire discussion in the sequel below is concerned with the set of non-fatal or resolvable conflicts. As derived in Sherali, Smith, and Trani [47], and working with  $r_s = 1, \forall s$  for now, let  $C_1$  denote the set of conflict constraints in the  $x$ -space as given by



$$C_1 = \left\{ x : \sum_{P \in S_k} x_P \leq |S_k| - 1 \quad \forall k \in K_{NR}, \quad x \text{ binary} \right\}, \quad (4.30)$$

where each  $S_k$  is a set of nodes in the conflict graph (representing flight plans) at which designated pairs of edges (in  $M_{sk}$ ) are incident (whence  $|S_k|$  equals three or four), and where  $K_{NR}$  records the collection of all such non-redundant constraints over the entire set of conflict graphs  $G_{sk} \forall (s, k)$ .

Recall that Sherali, Smith, and Trani [47] also propose an alternative representation in a higher-dimensional space  $(x, z)$ , where each  $z$ -variable  $z_{PQ}$  represents the quadratic product  $x_P x_Q$ . This results in the conflict constraint set

$$C_2 = \left\{ (x, z) : \begin{array}{ll} \sum_{(P, Q) \in M_{sk}} z_{PQ} \leq 1 & \forall (s, k) \\ z_{PQ} \geq x_P + x_Q - 1 & \forall (P, Q) \in A \\ z_{PQ} \geq 0 & \forall (P, Q) \in A \\ x \text{ binary} \end{array} \right\}, \quad (4.31)$$

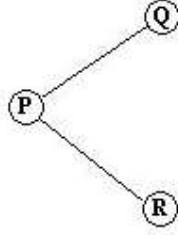
where  $A$  is the arc set of the overall conflict graph. The experiments conducted by Sherali, Smith, and Trani reveal that  $C_1$  is preferable for sparse conflict situations, while  $C_2$  is preferable for relatively more dense conflict graphs.

We shall now augment  $C_2$  in order to derive a provably stronger representation than that given by  $C_1$ , and motivate our consideration of this revised representation, denoted  $C_3$ , defined below. Subsequently, we will further augment  $C_3$  with some additional classes of valid inequalities.

To motivate the derivation of  $C_3$ , consider the following simple example.

#### Example 4-1

Consider the following conflict graph.



The constraints (4.31) defining  $C_2$  for this instance are as given below.

$$\begin{aligned}
 z_{PQ} + z_{PR} &\leq 1, \\
 z_{PQ} &\geq x_P + x_Q - 1, \\
 z_{PR} &\geq x_P + x_R - 1, \\
 z &\geq 0, \quad x \text{ binary}.
 \end{aligned} \tag{4.32}$$

If we maximize  $\{x_P + x_Q + x_R\}$  subject to the continuous relaxation of (4.32), we obtain the fractional extreme point solution  $z_{PQ} = z_{PR} = 1/2$ ,  $x_P = 1/2$ ,  $x_Q = x_R = 1$ .

However, observe that the constraint

$$x_P + x_Q + x_R \leq 2 \tag{4.33}$$

that would be inherent in the definition of  $C_1$  deletes this fractional solution.  $\square$

Motivated by this example (as well as by Proposition 4-2 below) let us define  $T_{NC}$  to be a set of triplets  $(P, Q, R)$  that do not admit a clique in any conflict subgraph  $G_{sk}$ .

More precisely, let

$$T_{NC} = \left\{ (P, Q, R), P < Q < R: \begin{array}{l} \text{for some } (s, k), \text{ a subgraph of } G_{sk} \text{ that is} \\ \text{induced by the nodes } P, Q, \text{ and } R \text{ contains precisely two edges,} \\ \text{but no such subgraph for any } (s, k) \text{ contains three edges} \end{array} \right\}. \tag{4.34}$$

Accordingly, let us define

$$C_3 = \left\{ \begin{array}{l} (x, z): \sum_{(P,Q) \in M_{sk}} z_{PQ} \leq 1, \quad \forall (s, k) \\ x_P + x_Q + x_R \leq 2, \quad \forall (P, Q, R) \in T_{NC} \\ z_{PQ} \geq x_P + x_Q - 1, \quad \forall (P, Q) \in A \\ z \geq 0, \quad x \text{ binary} \end{array} \right\} \quad \begin{array}{l} (4.35a) \\ (4.35b) \\ (4.35c) \\ (4.35d) \end{array}$$

Consider the following result, where for any set  $C_i$ , the set  $\overline{C}_i$  denotes its continuous relaxation, obtained by replacing  $x$  binary with  $0 \leq x \leq e$ , where  $e$  will always denote a (conformable) vector of ones.

#### Proposition 4-2

$C_3$  yields a tighter representation of the conflict constraints than does  $C_1$  in the sense that the constraints defining  $\overline{C}_3$  imply those defining  $\overline{C}_1$ .

#### Proof

Consider any constraint in  $\overline{C}_1$  where  $|S_k| = 3$ , with  $S_k = \{P, Q, R\}$ , say, and where  $P < Q < R$ . If  $(P, Q, R) \in T_{NC}$ , then the corresponding constraint in (4.30) is directly present in (4.35b). Otherwise, there exists some  $(s, k)$  for which  $G_{sk}$  contains a clique on the node set  $\{P, Q, R\}$ . Accordingly, (4.35c) contains the constraints

$$z_{PQ} \geq x_P + x_Q - 1, \quad z_{QR} \geq x_Q + x_R - 1, \quad \text{and} \quad z_{PR} \geq x_P + x_R - 1 \quad (4.36)$$

while (4.35a) for this  $(s, k)$  implies

$$z_{PQ} + z_{QR} + z_{PR} \leq 1. \quad (4.37)$$

Summing the three constraints in (4.36) and using (4.37), we get

$$1 \geq z_{PQ} + z_{QR} + z_{PR} \geq 2(x_P + x_Q + x_R) - 3 \quad (4.38)$$

which implies  $x_P + x_Q + x_R \leq 2$ . Hence again, the corresponding constraint in  $\overline{C}_1$  is implied in the continuous sense.

Now consider a constraint in  $\overline{C}_1$  for which  $|S_k| = 4$ , and is given by

$$x_P + x_Q + x_R + x_S \leq 3 \quad (4.39)$$

based on edges  $(P, Q)$  and  $(R, S)$  in  $M_{sk}$  for some graph  $G_{sk}$ . For this  $(s, k)$ , (4.35a) implies the constraint

$$z_{PQ} + z_{RS} \leq 1 \quad (4.40)$$

while (4.35c) contains the relationships

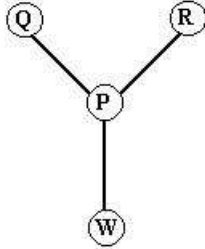
$$z_{PQ} \geq x_P + x_Q - 1 \quad \text{and} \quad z_{RS} \geq x_R + x_S - 1. \quad (4.41)$$

Summing (4.40) and using (4.41), we have as before that (4.39) is implied. This completes the proof.  $\square$

The next example illustrates that  $\overline{C}_3$  can yield a strictly tighter representation than  $\overline{C}_1$ .

**Example 4-2**

Consider the star conflict graph shown below.



The corresponding constraints of  $\overline{C}_1$  are given by

$$x_P + x_Q + x_R \leq 2, \quad x_P + x_Q + x_W \leq 2, \quad x_P + x_R + x_W \leq 2, \quad \text{and} \quad 0 \leq x \leq e. \quad (4.42)$$

The solution  $(x_P, x_Q, x_R, x_W) = (1, 1/2, 1/2, 1/2)$  is a vertex of (4.42) as evidenced by the four linearly independent constraints, given by  $x_P = 1$ , and the three structural inequalities in (4.42) being active. However, note that the constraints of  $\overline{C}_3$  imply

$$1 \geq z_{PQ} + z_{PR} + z_{PW} \geq (x_P + x_Q - 1) + (x_P + x_R - 1) + (x_P + x_W - 1), \quad (4.43)$$

*i.e.*  $3x_P + (x_Q + x_R + x_W) \leq 4.$

The above fractional solution is deleted by (4.43), and so in general,  $\overline{C}_3$  can provide a strictly tighter representation than  $\overline{C}_1$ . However, to generate the star-graph facet  $2x_P + (x_Q + x_R + x_W) \leq 3$  for the underlying set  $\overline{C}_1$  (see Sherali and Smith [46]), we would need to add  $z_{PQ} + z_{PR} + z_{PW} \leq x_P$  to  $\overline{C}_3$ . This extension is considered in Section 4.4 below.  $\square$

#### 4.6.2. An Efficient Scheme for Generating $C_3$

In order to devise an efficient scheme for generating the conflict constraints  $C_3$  defined in (4.35), suppose that we commence by constructing the overall conflict graph  $G(N, A)$ . Here,  $N$  is the set of nodes representing all the flight plans, and  $A$  is the set of arcs such that if flight plans  $P$  and  $Q$  conflict at any point in time over the horizon (with probability exceeding  $p_1$  for severity level one conflicts and  $p_2 < p_1$  for severity level two conflicts), then we have an edge connecting  $P$  and  $Q$ . Let us index the edges  $(P, Q) \in A, (P < Q)$ , as  $c = 1, \dots, \bar{c}$ . Let us also define an indexing scheme for pairs of conflicts as  $1, \dots, \bar{\zeta}$ , where  $\bar{\zeta} = \frac{\bar{c}(\bar{c}-1)}{2}$ , and where the two-tuple for any given pair of conflicts  $(l, l')$ , for  $l < l'$ , with  $\{l, l'\} \subseteq \{1, \dots, \bar{c}\}$ , is represented by the function  $\zeta(l, l') : \{1, \dots, \bar{c}\} \times \{1, \dots, \bar{c}\} \rightarrow \{1, \dots, \bar{\zeta}\}$  given by

$$\zeta(l, l') = \sum_{i=1}^{l-1} (\bar{c} - i) + (l' - l) \equiv \frac{(l-1)(2\bar{c}-l)}{2} + (l' - l). \quad (4.44)$$

Let us now define a one-dimensional vector  $E$  having  $\bar{\zeta}$  components that are initialized at zero, and where for any pair of edges  $\{l, l'\} \subseteq \{1, \dots, \bar{c}\}, l < l'$ , if  $l$  and  $l'$  are nonadjacent, then we leave  $E[\zeta(l, l')] \equiv 0$  permanently, while if  $l$  and  $l'$  are adjacent edges involving the nodes  $P, Q$ , and  $R$ , say, then  $E[\zeta(l, l')]$  might be revised to a value of 1 or 2 according to the following cases. Whenever we detect  $(P, Q, R)$  as a potential candidate for the set  $T_{NC}$  given by (4.34) based on some conflict graph  $G_{sk}$ , we set  $E[\zeta(l, l')] = 1$ , and if  $(P, Q, R)$  is known not to belong to  $T_{NC}$  (perhaps at some later stage after being identified as a candidate for  $T_{NC}$ ) then we set  $E[\zeta(l, l')] = 2$ . Note that for any triplet  $(P, Q, R)$ , if all the three possible edges  $l, l'$ , and  $l''$  induced by these nodes exist in the edge set  $M_{sk}$  for any conflict graph  $G_{sk}$ , then we enforce

$E[\zeta(\overline{l, l'})] = E[\zeta(\overline{l, l''})] = E[\zeta(\overline{l', l''})] = 2$ , where the notation  $(\overline{l_1, l_2})$  denotes that this two-tuple is  $(l_1, l_2)$  if  $l_1 < l_2$  and it is  $(l_2, l_1)$  if  $l_2 < l_1$ .

Consider any  $G_{sk}$  being examined in turn, and suppose that we order the edges of  $M_{sk}$  according to their assigned indices in  $\{1, \dots, \bar{c}\}$ . For each  $l \in M_{sk}$  examined in this order, consider each  $l' > l$  in  $M_{sk}$  and do the following

- If  $l$  and  $l'$  are not adjacent, then reiterate.
- Else, let the incident nodes for this adjacent pair  $(l, l')$ ,  $l < l'$  be given by  $(P, Q, R)$ . Consider the following three possible cases:

**Case (i)**

If  $E[\zeta(l, l')] = 2$ , then reiterate.

**Case (ii)**

If  $E[\zeta(l, l')] = 1$ , then we have previously identified this  $(P, Q, R)$  as a candidate for inclusion in  $T_{NC}$ . Hence, we check if this property still holds true as follows. If the third edge induced by  $(P, Q, R)$  exists in  $M_{sk}$  and is given by  $l'' > l'$  (this edge triplet has not as yet been considered), then put

$$E[\zeta(l, l')] = E[\zeta(l, l'')] = E[\zeta(l', l'')] = 2, \quad (4.45)$$

(i.e.  $(P, Q, R)$  forms a clique and is hence no longer part of  $T_{NC}$ ), and reiterate.

**Case (iii)**

If  $E[\zeta(l, l')] = 0$  and if the third edge induced by  $(P, Q, R)$  exists in  $A_{sk}$  and is given by  $l'' > l'$ , then execute (4.45) and reiterate. Otherwise, put  $E[\zeta(l, l')] = 1$  and reiterate.

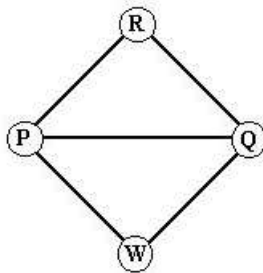
Once we have examined  $G_{sk}$  for all  $(s, k)$ , we may then generate the constraint (4.35b), i.e.,  $x_P + x_Q + x_R \leq 2$ , for each  $(l, l')$  where  $E[\zeta(l, l')] = 1$ . As we proceed sequentially for  $\zeta = 1, \dots, \bar{\zeta}$ , we generate only non-redundant constraints by checking against previously generated constraints.

**4.6.3. Additional Valid Inequalities**

We now present an example to motivate a further tightening of  $\bar{C}_3$  via the generation of some additional valid inequalities.

**Example 4-3**

Consider the following conflict graph, where  $P < Q < R < W$ , say,



Noting that the triplets  $(P, R, W)$  and  $(Q, R, W) \in T_{NC}$  as defined by (4.34), the constraints defining  $\bar{C}_3$  (see (4.35)) are given as follows:



$$\begin{aligned}
z_{PQ} + z_{PR} + z_{PW} + z_{QR} + z_{QW} &\leq 1, \\
z_{PQ} &\geq x_P + x_Q - 1, \quad z_{PR} \geq x_P + x_R - 1, \quad z_{PW} \geq x_P + x_W - 1, \\
z_{QR} &\geq x_Q + x_R - 1, \quad z_{QW} \geq x_Q + x_W - 1, \\
x_P + x_R + x_W &\leq 2, \quad x_Q + x_R + x_W \leq 2, \\
z &\geq 0, \quad 0 \leq x \leq e.
\end{aligned} \tag{4.46}$$

The problem

$$\text{maximize } \{x_P + x_Q + x_R + x_W : \text{constraints (4.46)}\} \tag{4.47}$$

yields the solution

$$x_P = x_Q = x_R = \frac{1}{2}, \quad x_W = 1, \quad z_{PQ} = z_{PR} = z_{QR} = 0, \quad \text{and} \quad z_{PW} = z_{QW} = \frac{1}{2} \tag{4.48}$$

with objective value equal to 2.5. However, since the  $x$ -variables are binary, we can impose the constraint

$$x_P + x_Q + x_R + x_W \leq \lfloor 2.5 \rfloor = 2, \tag{4.49}$$

which deletes the fractional solution. In fact, incorporating (4.49) within (4.47) now yields a binary extreme point solution. In this case, (4.49) is actually an even-hole facet-defining constraint for the corresponding set  $\overline{C_1}$  (see Sherali and Smith [46]).  $\square$

Although we could solve a problem of type (4.47) to generate a cut of type (4.49) for each conflict graph  $G_{sk}$ , this might be burdensome. Hence, we propose the generation of the following two types of valid inequalities.

First, similar to (4.47), but using the total set of conflict constraints  $\overline{C_3}$ , we solve the linear programming problem

$$v_{C_1} = \max \left\{ \sum_P x_P : \text{constraints } \overline{C_3} \text{ in (4.35), } \sum_P x_{iP} = 1 \ \forall i \right\}. \quad (4.50)$$

If  $v_{C_1}$  is fractional, we impose the valid inequality

$$\sum_P x_P \leq \lfloor v_{C_1} \rfloor \quad (4.51)$$

within  $C_3$ .

Second, we consider the linear program

$$v_{C_2} = \min \left\{ \sum_P \overline{c}_P x_P : \text{constraints } \overline{C_3} \text{ in (4.35),} \right. \\ \left. \sum_P x_{iP} = 1, \forall i, \text{ constraint (4.51) (if generated) } \right\} \quad (4.52)$$

where  $\overline{c}_P = \lceil c_P \rceil \ \forall P$ , or  $\overline{c}_P$  is an integerized (rounded up, say) coefficient of  $x_P$  containing some of the other model objective terms as well. In any case, if  $v_{C_2}$  is fractional, we impose

$$\sum_P \overline{c}_P x_P \geq \lceil v_{C_2} \rceil \quad (4.53)$$

within  $C_3$ . We can further tighten (4.53) in one of two ways. First, if  $\Delta \geq 2$  is a (highest) common factor of  $\overline{c}_P \ \forall P$ , where  $\lceil v_{C_2} \rceil / \Delta$  is fractional, we can replace (4.53) by the stronger valid inequality

$$\sum_P \left( \frac{\overline{c}_P}{\Delta} \right) x_P \geq \left\lceil \frac{\lceil v_{C_2} \rceil}{\Delta} \right\rceil. \quad (4.54)$$

Alternatively, we can derive a valid inequality (stronger than even (4.54)) by solving the following 0-1 knapsack problem

$$v_{C_3} = \min \left\{ \sum_P \bar{c}_P x_P : \pi x \geq \pi_0, x \text{ binary} \right\} \quad (4.55)$$

where  $\pi x \geq \pi_0$  is the strongest surrogate constraint for (4.52) derived by surrogating the structural constraints in (4.52) using the optimal dual multipliers obtained while solving this linear program.

Based on (4.55) we can impose

$$\sum_P \bar{c}_P x_P \geq v_{C_3} \quad (4.56)$$

within  $C_3$ . We will experiment with the use of  $C_3$  augmented with the foregoing valid inequalities in order to prescribe a viable strategy.

#### 4.7. Alternative Conflict Constraint Formulation

Motivated by Example 4-2, let us further tighten the representation of  $C_3$  by replacing the  $T_{NC}$ -cuts by higher-dimensional underlying star graph convex hull constraints as explained below.

For any  $(s, k)$ , consider the conflict graph  $G_{sk}(N_{sk}, M_{sk})$ . Examine the edges in  $M_{sk}$  that are incident at any given node  $i \in N_{sk}$ , and define

$$J_{sk}(P) = \{j \in N_{sk} : (P \sim Q) \in M_{sk}\}, \quad (4.57)$$

where  $(P \sim Q)$  denotes  $(P, Q)$  if  $P < Q$ , and  $(Q, P)$  if  $Q < P$ , noting our convention that for any edge  $(P, Q) \in M_{sk}$ , we have  $P < Q$ . Likewise, we denote by  $(PQ)$  either  $PQ$  if  $P < Q$ , or  $QP$  otherwise. Consider the following result:

**Proposition 4-3**

Let  $G_{sk}(N_{sk}, M_{sk})$  be the  $k^{\text{th}}$  conflict graph for sector  $s$ , and for any  $P \in N_{sk}$ , let  $J_{sk}(P)$  be given by (4.57). Then, the following is a valid inequality for the conflict constraints:

$$\sum_{Q \in J_{sk}(P)} z_{(PQ)} \leq x_P. \quad (4.58)$$

**Proof**

If  $x_P = 0$ , then (4.58) implies that  $z_{(PQ)} = 0 \quad \forall Q \in J_{sk}(P)$  (since  $z \geq 0$ ), which is valid because  $z_{(PQ)}$  represents the product  $x_P x_Q$ . If  $x_P = 1$ , then this is again valid because the conflict constraint asserts that we must have  $\sum_{Q \in J_{sk}(P)} x_Q \leq 1$  when  $x_P = 1$ .

This completes the proof.  $\square$

Based on Proposition 4-3, consider the following collection of constraints of the type (4.57), where we have imposed the condition  $|J_{sk}(P)| \geq 2$  because, as we shall show in the sequel, the constraints for the case  $|J_{sk}(P)| = 1$  are inconsequential with respect to the projection onto the original  $X$ -space.

$$\sum_{Q \in J_{sk}(P)} z_{(PQ)} \leq x_P, \quad \forall P \in N_{sk} \text{ such that } |J_{sk}(P)| \geq 2, \quad \forall (s, k). \quad (4.59)$$

Note that if we consider the overall conflict graph  $G(N, A)$ , and accordingly define, similar to (4.57),

$$J(P) = \{Q : (P \sim Q) \in A\} \quad \forall P \in N, \quad (4.60)$$

then several subsets of  $J(P)$  will be used in the different graphs  $G_{sk}$  to generate constraints of the type (4.59) for any  $P \in N$ . Naturally, if  $J_{s_1k_1}(P) \subseteq J_{s_2k_2}(P)$ , then the constraint (4.59) that is based on  $J_{s_1k_1}(P)$  may be dropped, since it is implied by that for  $J_{s_2k_2}(P)$ . Hence, let us define

$$I^* = \{P \in N : \text{at least one constraint of the type (4.59) is generated}\} \quad (4.61)$$

and for each  $P \in I^*$ , let  $J_r(P)$ , for  $r = 1, \dots, r_p$ , be the collection of sets of type  $J_{sk}(P)$  that yield a nonredundant system of constraints in (4.59). Accordingly, let us define the conflict constraint set

$$C_4 = \left\{ \begin{array}{l} (x, z) : \sum_{(P,Q) \in M_{sk}} z_{PQ} \leq 1, \quad \forall (s, k) \quad (4.62a) \\ \sum_{Q \in J_r(P)} z_{(PQ)} \leq x_P, \quad \forall r = 1, \dots, r_p, \forall P \in I^* \quad (4.62b) \\ z_{PQ} \geq x_P + x_Q - 1, \quad \forall (P, Q) \in A \quad (4.62c) \\ z \geq 0, \quad x \text{ binary} \quad (4.62d) \end{array} \right\}.$$

Consider the following result, which justifies the omission of constraints (4.59) corresponding to  $|J_{sk}(P)| = 1$  in (4.62).

#### Proposition 4-4

Let  $C_4^+$  be defined as in  $C_4$  with the additional constraints

$$z_{(PQ)} \leq x_P, \quad \forall P \in N_{sk} \text{ such that } J_{sk}(P) \equiv \{Q\}, \forall (s, k). \quad (4.63)$$

Accordingly, define  $X = \{x : (x, z) \in \overline{C_4}\}$  and  $X^+ = \{x : (x, z) \in \overline{C_4^+}\}$ , where  $\overline{C_4}$  and  $\overline{C_4^+}$  respectively denote the continuous relaxations of  $C_4$  and  $C_4^+$ . Then  $X = X^+$ .

**Proof**

It is clear that  $X^+ \subseteq X$  because of the additional constraints (4.63) defining  $C_4^+$ . Hence, suppose that  $\bar{x} \in X$  as evidenced by  $(\bar{x}, \bar{z}) \in C_4$ , and let us show that  $\bar{x} \in X^+$  by demonstrating that there exists a  $\hat{z}$  for which  $(\bar{x}, \hat{z}) \in C_4^+$ . Toward this end, consider

$$\hat{z}_{PQ} \equiv \max\{0, \bar{x}_P + \bar{x}_Q - 1\}, \quad \forall (P, Q) \in A. \quad (4.64)$$

Observe from (4.62c) and (4.62d) that we must have

$$\bar{z}_{PQ} \geq \max\{0, \bar{x}_P + \bar{x}_Q - 1\} = \hat{z}_{PQ} \quad \forall (P, Q) \in A. \quad (4.65)$$

Hence, since  $(\bar{x}, \bar{z}) \in C_4$ , we also have that  $(\bar{x}, \hat{z}) \in C_4$  by virtue of (4.65).

Furthermore, considering any constraint of type (4.63), we have that  $(\bar{x}, \hat{z})$  satisfies this constraint as well because

$$\bar{x}_P \geq 0 \text{ and } \bar{x}_P \geq \bar{x}_P + \bar{x}_Q - 1 \Rightarrow \bar{x}_P \geq \max\{0, \bar{x}_P + \bar{x}_Q - 1\} = \hat{z}_{(PQ)}. \quad (4.66)$$

Therefore, we have that  $\bar{x} \in X^+$ , or that  $X \subseteq X^+$ . This completes the proof.  $\square$

We now exhibit that  $C_4$  provides a tighter representation than  $C_3$ .

**Proposition 4-5**

$C_4$  provides a tighter representation for the conflict constraints that does  $C_3$  in the sense that  $\bar{C}_4 \subseteq \bar{C}_3$ .

**Proof**

Let  $(\bar{x}, \bar{z}) \in \bar{C}_4$ . Noting the structure of  $\bar{C}_3$ , in order to show that  $(\bar{x}, \bar{z}) \in \bar{C}_3$ , it is sufficient to demonstrate that  $\bar{x}$  satisfies any  $T_{NC}$ -inequality. Toward this end, consider any such inequality

$$x_P + x_Q + x_R \leq 2 \quad (4.67)$$

where, without loss of generality, suppose that  $\{P, Q, R\} \subseteq N_{sk}$  with  $\{Q, R\} \subseteq J_{sk}(P)$  for some  $(s, k)$ . Hence, there exists a constraint of the type (4.62b) defining  $C_4$  for which  $\{Q, R\} \subseteq J_r(P)$ . From this constraint, using (4.62c), and  $z \geq 0$ , we get

$$x_P \geq \sum_{Q \in J_r(P)} z_{(PQ)} \geq z_{(PQ)} + z_{(PR)} \geq (x_P + x_Q - 1) + (x_P + x_R - 1), \quad (4.68)$$

which implies (4.67). This completes the proof.  $\square$

To illustrate that  $C_4$  can provide a strictly tighter representation than  $C_3$ , consider the conflict graph of Example 4-2. For this graph, the set  $\bar{C}_3$  is given by

$$\bar{C}_3 = \left\{ (x, z) : \begin{array}{l} z_{PQ} + z_{PR} + z_{PW} \leq 1 \\ x_P + x_Q + x_R \leq 2, \quad x_P + x_Q + x_W \leq 2, \quad x_P + x_R + x_W \leq 2, \\ z_{PQ} \geq x_P + x_Q - 1, \quad z_{PR} \geq x_P + x_R - 1, \quad z_{PW} \geq x_P + x_W - 1, \\ z \geq 0, \quad 0 \leq x \leq e \end{array} \right\}. \quad (4.69)$$

The seven structural inequalities defining  $\bar{C}_3$  are linearly independent, and their intersection yields the feasible fractional vertex

$$z_{PQ} = z_{PR} = z_{PW} = \frac{1}{3}, \quad x_P = x_Q = x_R = x_W = \frac{2}{3}. \quad (4.70)$$

However, note that  $\overline{C_4}$  has the constraint

$$z_{PQ} + z_{PR} + z_{PW} \leq x_P \quad (4.71)$$

of type (4.62b) that deletes this fractional solution. Observe that (4.71) along with (4.62c) implies the valid inequality

$$x_P \geq z_{PQ} + z_{PR} + z_{PW} \geq (x_P + x_Q - 1) + (x_P + x_R - 1) + (x_P + x_W - 1), \quad (4.72)$$

that is,

$$2x_P + (x_Q + x_R + x_W) \leq 3, \quad (4.73)$$

which also deletes the solution (4.70). In fact, as shown by Sherali and Smith [46], (4.73) is a facet for the underlying star conflict graph, and that in general for star graphs, the constraints of  $\overline{C_4}$  characterize the complete convex hull representation for the conflict constraints, implying an exponential collection of facets in the original projected  $x$ -space representation. Hence, this representation  $C_4$  for the conflict constraints might be particularly useful.

We shall conduct experiments using the alternative representations  $C_3$  or  $C_4$  (or both) of the conflict constraints, and examine their relative performance.

#### 4.8. Generalized $M_s$ -inequalities

Let us revisit the case where the number of conflicts to be allowed simultaneously in any sector  $s$  is restricted to be no more than some  $r_s \geq 1$  in general.

The extended form of  $C_4$  is then given as follows:



$$C_4' = \left\{ \begin{array}{l} (x, z) : \sum_{(P,Q) \in M_{sk}} z_{PQ} \leq r_s, \quad \forall (s, k) \\ \sum_{Q \in J_{sk}(P)} z_{(PQ)} \leq r_s x_P, \quad \forall P \in N_{sk} \text{ such that } |J_{sk}(P)| \geq r_s + 1, \quad \forall (s, k) \\ z_{PQ} \geq x_P + x_Q - 1, \quad \forall (P, Q) \in A \\ z \geq 0, \quad x \text{ binary} \end{array} \right. \begin{array}{l} (4.74a) \\ (4.74b) \\ (4.74c) \\ (4.74d) \end{array}$$

Note that as in Proposition 4-4, we can show that the projection of  $C_4'$  onto the  $x$ -space remains unaltered if we include the constraints of the type (4.62b) that correspond to  $|J_{sk}(P)| \leq r_s$ , even if we tighten (4.62b) in that case to

$$\sum_{Q \in J_{sk}(P)} z_{(PQ)} \leq |J_{sk}(P)| x_P. \quad (4.75)$$

As in the proof of Proposition 4-4, we obtain  $\bar{x}_P \geq \hat{z}_{(PQ)} \quad \forall Q \in J_{sk}(P)$ , which upon summing over all  $Q \in J_{sk}(P)$ , implies that (4.75) is satisfied by the  $(\bar{x}, \hat{z})$  used in that proof. Furthermore, as in (4.62b), we can identify and eliminate redundant constraints (4.74b). In particular, if for some  $(s_1, k_1)$  and  $(s_2, k_2)$  (where possibly  $s_1 = s_2$ ), we have for some  $P \in I^*$  defined similar to (4.61) that

$$J_{s_1 k_1}(P) \subseteq J_{s_2 k_2}(P) \text{ and } r_{s_1} \geq r_{s_2}, \quad (4.76)$$

then the constraint in (4.74b) corresponding to  $(s_1, k_1)$  may be dropped for this  $P$ .

Hence, scanning (4.74b) in this fashion for each  $P \in I^*$  for which at least two constraints of type (4.74b) are generated, we can eliminate the implied inequalities from this set.

Note again that as shown by Sherali and Smith [46],  $\overline{C_4}$  yields a convex hull representation for the case of star graphs.

#### 4.9. Additional Conflict Modeling Constructs

An advantage of using the  $C_4$  (or alternatively,  $C_3$ ) conflict constraints defined over the  $(x, z)$ -space, aside from the tighter representation that it provides as elucidated in Proposition 4-2 and Proposition 4-5, is that it permits the consideration of more detailed modeling strategies. We describe two such additional modeling constructs below.

First, note that since we have a specific variable  $z_{PQ}$  that denotes the existence of a conflict between selected flight plans  $P$  and  $Q$  whenever  $z_{PQ} = 1$ , we can ascribe a specific cost  $\varphi_{PQ}$  to this variable that reflects a penalty based on the (expected) duration and severity of this conflict. This provides a greater flexibility in filtering the set of conflicts that would need resolution, in addition to simply limiting the number of simultaneous (generic) conflicts.

Second, we can modify the constraints (4.62a) by instead imposing

$$\sum_{(P,Q) \in M_s} z_{PQ} \leq 1 + \eta_s, \quad \text{where } 0 \leq \eta_s \leq (r_s - 1), \quad (4.77)$$

where  $\eta_s$  equals the additional conflicts permitted beyond 1. Accordingly, in the objective function, we can accommodate the term

$$\sum_s \bar{\mu}_s \eta_s, \quad (4.78)$$

where the coefficients  $\bar{\mu}_s$  penalize the excessive workload imposed via admitting more than one simultaneous conflict in sector  $s$ . (Recall that the coefficients  $\varphi_{PQ}$  defined above penalize the specific conflicts themselves based on duration and severity.)

Including (4.77) softens (4.62a) and avoids blatant infeasibilities in tight situations. Observe also that in lieu of the linear penalty function (4.78), we can impose an increasing-rate penalty function by representing  $\eta_s$  in terms of its specific possible

values over the interval  $[0, r_s - 1]$  using binary variables, and then by associating specific penalties to each of these value-representing binary variables.

We will investigate the foregoing two strategies outlined in this section at a subsequent stage, once the primary model has been analyzed.