

## Nomenclature

$A$	cell face area
$\tilde{A}$	coefficient matrix
$a$	speed of sound
$B$	boundary condition state equation Bernstein polynomial
$b$	vector of Bezier control points
$C$	constraints
$C_D$	coefficient of drag
$C_L$	coefficient of lift
$L/D, C_L/C_D$	lift-to-drag ratio
$C_p$	coefficient of pressure
$c$	coordinates of the Bezier curve
$D$	diagonal matrix
$E$	inviscid flux vector
$e_o$	total energy per unit mass
$F$	objective function
$\bar{I}$	identity matrix
$I_A$	vector of active constraints
$K$	global stiffness matrix
$k$	grid adaptation spring stiffness number of GMRES restart cycles
$L$	structural load vector
$M_n$	normal Mach number
$N$	vector of direction cosines
$nbf$	number of surface boundary faces
$nbface$	total number of boundary faces

$ncell$	number of unstructured grid cells
$ncon$	number of constraints
$ndv$	number of design variables
$O$	off-diagonal matrix
$p$	static pressure parameter to control spring stiffness
$Q$	aerodynamic state vector
$R$	aerodynamic state equation
$R^+, R^-$	one-dimensional Riemann invariants
$\bar{s}$	search direction vector
$u$	computational arclength
$u, v, w$	Cartesian velocities
$V$	cell volume
$w$	weighting factors
$X$	vector of mesh points
$x, y, z$	vector of discrete mesh points

### *Greek Symbols*

	line search step length
	free-stream angle-of-attack
	vector of design variables
	ratio of specific heats
$\delta_{ij}$	Kronecker delta
	normal velocity
	feasible direction push-off factor
	trailing-edge included angle
	adjoint vector
	Lagrange multipliers
	direction cosine component
	relaxation parameter

### *Subscripts*

$b$	boundary face value
$f$	value at the cell face

$i$	cell index
$j$	face index
$k$	design variable index
$o$	interior cell value
$TE$	trailing-edge
$x, y, z$	physical coordinate direction
	free-stream condition

*Superscripts*

$m$	design cycle number subiteration number
$n$	nonlinear flow solution iteration number incremental iterative iteration number
$T$	transpose
$x, y, z$	physical coordinate direction
$-1$	inverse matrix
$\pm$	right and left states