

## **Appendix F:**

### **Optimality of Design with Points at the Extremes for Restricted Regions for the $k$ -variable Interaction and No Interaction Cases**

The general proof of optimality for the k-variable D-optimal no interaction design with points at the extremes of the restricted region follows the same basic pattern as the two variable interaction case . The form of this design consists of a control point and k pure component points, each estimating its respective main effect. The form of this design is shown in Table F.1 below.

Table F.1 General form of a k-regressor no interaction (main effect) design on a restricted region.

<b>Point</b>	<b>x<sub>1</sub></b>	<b>x<sub>2</sub></b>	<b>x<sub>3</sub></b>	<b>.</b>	<b>.</b>	<b>.</b>	<b>x<sub>k</sub></b>
<b>1</b>	1	1	1	.	.	.	1
<b>2</b>	(0.1353 + c <sub>1</sub> )	1	1	.	.	.	1
<b>3</b>	1	(0.1353 + c <sub>2</sub> )	1	.	.	.	1
<b>.</b>	.	.	.	.	.	.	.
<b>.</b>	.	.	.	.	.	.	.
<b>.</b>	.	.	.	.	.	.	.
<b>(k+1)</b>	1	1	1	.	.	.	(0.1353 + c <sub>k</sub> )

$$|\mathbf{I}| = Q_1 Q_2 \dots Q_k \tag{1}$$

where

$$Q_i = (0.1353 + c_i) [\ln(0.1353 + c_i)]^2 . \tag{2}$$

Since each  $Q_i$  is a decreasing function in  $c_i$ , each  $c_i$  should be as small as possible to maximize the determinant. Thus, the design points are pushed to the extremes of the region.

Similarly, for the  $k$ -variable interaction case, the design is composed of the points in Table F.2.

Table F.2 General form of the  $k$ -regressor interaction (full) model.

Number of Design Points	Description
1	Control Point
k	Main Effect Points
$\binom{k}{2}$	Two Way Interaction Points
$\binom{k}{3}$	Three Way Interaction Points
⋮	⋮
⋮	⋮
⋮	⋮
$\binom{k}{k-1}$	( $k-1$ )-Way Interaction Points
1	$k$ -Way Interaction Points

Each  $m$ -way interaction point has the  $m$  elements of  $\mathbf{q}_i$  vector corresponding to the effects in the interaction set at 0.1353. The remaining  $k-m$  are set at 1, or the individual control for the other than those involved in the interaction.

The form of the determinant in this case is

$$|\mathbf{I}| = Q_1^k Q_2^k \dots Q_k^k \tag{3}$$

Since each  $Q_i$  is a decreasing function in  $c_i$ , making  $c_i$  as small as possible will maximize  $|\mathbf{I}|$  for the  $k$ -variable interaction case.