

Appendix C – OpenSees Code Files for Hyperelastic Material Programming

C.1 – HyperelasticMaterial.cpp

```
// File: ~/material/HyperelasticMaterial.C
//
// Written: RS
// Created: 10/2003
//
// Revision: B 02/08/04
//
// Description: This file contains the class implementation for
// a HyperelasticMaterial.
//
// What: "@(#) HyperelasticMaterial.C, revA"

//Reference File List:

#define MAT_TAG_HyperelasticMaterial 18

#include <HyperelasticMaterial.h>
#include <Vector.h>
#include <Channel.h>
#include <Information.h>
#include <OPS_Globals.h>
#include <math.h>

//Constructors for the Hyperelastic Material

HyperelasticMaterial::HyperelasticMaterial
(int tag, double A, double B, double C, double D, double L)
:UniaxialMaterial(tag,MAT_TAG_HyperelasticMaterial),
trialStrain(0.0),
a(A), b(B), c(C), d(D), len(L)
{
    Ttangent = (a*3)*pow(trialStrain*len,2)+(b*2)*(trialStrain*len)+(c);
    Tstress =
a*pow(trialStrain*len,3)+b*pow(trialStrain*len,2)+c*(trialStrain*len)+d;
    Cstress = 0.0;
    Cstrain = 0.0;
    Ctangent = Ttangent;
}

//Value of F must be > 0
```

```

HyperelasticMaterial::HyperelasticMaterial()
:UniaxialMaterial(0,MAT_TAG_HyperelasticMaterial),
trialStrain(0.0),
a(0.0), b(0.0), c(0.0), d(0.0)
{
    Ttangent = (a*3)*pow(trialStrain*len,2)+(b*2)*(trialStrain*len)+(c);
    Tstress =
a*pow(trialStrain*len,3)+b*pow(trialStrain*len,2)+c*(trialStrain*len)+d;
    Cstress = 0.0;
    Cstrain = 0.0;
    Ctangent = Ttangent;
}

HyperelasticMaterial::~~HyperelasticMaterial()
{
    // does nothing since no memory is allocated to this uniaxialMaterial
}

//Determination of Material State

int
HyperelasticMaterial::setTrialStrain(double strain, double strainrate)
{
    trialStrain = strain;
    double dStrain = trialStrain - Cstrain;

    strain *= len;

    if (trialStrain > 0) {
        Ttangent = (a*3)*pow(fabs(strain),2)+(b*2)*(fabs(strain))+c);
        Tstress = a*pow(fabs(strain),3)+b*pow(fabs(strain),2)+c*(fabs(strain))+d;
    }
    else {
        Ttangent = (a*3)*pow(fabs(strain),2)+(b*2)*(fabs(strain))+c);
        Tstress = -
1.0*(a*pow(fabs(strain),3)+b*pow(fabs(strain),2)+c*(fabs(strain))+d);
    }

    // Determine change in strain from last converged state

    return 0;
}

```

```

int
HyperelasticMaterial::setTrial(double strain, double &stress, double &tangent, double
strainrate)
{
    trialStrain    = strain;
    double dStrain = trialStrain - Cstrain;

    strain *= len;

    if (trialStrain > 0) {
        Ttangent = (a*3)*pow(fabs(strain),2)+(b*2)*(fabs(strain))+c);
        Tstress = a*pow(fabs(strain),3)+b*pow(fabs(strain),2)+c*(fabs(strain))+d;
    }
    else {
        Ttangent = (a*3)*pow(fabs(strain),2)+(b*2)*(fabs(strain))+c);
        Tstress = -
1.0*(a*pow(fabs(strain),3)+b*pow(fabs(strain),2)+c*(fabs(strain))+d);
    }

    stress = Tstress;
    tangent = Ttangent;

    return 0;
}

double
HyperelasticMaterial::getStress(void)
{
    return Tstress;
}

double
HyperelasticMaterial::getStrain(void)
{
    return trialStrain;
}

double
HyperelasticMaterial::getTangent(void)
{
    return Ttangent;
}

```

```
}
```

```
int  
HyperelasticMaterial::commitState(void)  
{  
    Ctangent = Ttangent;  
    Cstress = Tstress;  
    Cstrain = trialStrain;  
    return 0;  
}
```

```
int  
HyperelasticMaterial::revertToLastCommit(void)  
{  
    return 0;  
    //Anything to do here? See hysteretic material  
}
```

```
int  
HyperelasticMaterial::revertToStart(void)  
{  
    Ctangent = d;  
    Cstress = 0.0;  
    Cstrain = 0.0;  
    return 0;  
}
```

```
UniaxialMaterial *  
HyperelasticMaterial::getCopy(void)  
{  
    HyperelasticMaterial *theCopy = new HyperelasticMaterial(this-  
>getTag(),a,b,c,d,len);  
    // Copy trial state variables  
    theCopy->trialStrain = trialStrain;  
    theCopy->Tstress = Tstress;  
    theCopy->Ttangent = Ttangent;  
    //Copy the committed state variables  
    theCopy->Cstrain = Cstrain;  
    theCopy->Cstress = Cstress;  
    theCopy->Ctangent = Ctangent;  
  
    return theCopy;  
}
```

```

int
HyperelasticMaterial::sendSelf(int cTag, Channel &theChannel)
{
    int res = 0;
    static Vector data(12);
    data(0) = this->getTag();
    data(1) = a;
    data(2) = b;
    data(3) = c;
    data(4) = d;
    data(5) = Cstress;
    data(6) = Cstrain;
    data(7) = Ctangent;
    data(8) = Tstress;
    data(9) = trialStrain;
    data(10) = Ttangent;
    data(11) = len;

    res = theChannel.sendVector(this->getDbTag(), cTag, data);
    if (res < 0)
        opserr << "HyperelasticMaterial::sendSelf() - failed to send data\n";

    return res;
}

int
HyperelasticMaterial::rcvSelf(int cTag, Channel &theChannel,
                             FEM_ObjectBroker &theBroker)
{
    int res = 0;
    static Vector data(12);
    res = theChannel.rcvVector(this->getDbTag(), cTag, data);

    if (res < 0) {
        opserr << "HyperelasticMaterial::rcvSelf() - failed to receive data\n";
        this->setTag(0);
    }
    else {
        this->setTag(data(0));
        a = data(1);
        b = data(2);
        c = data(3);
        d = data(4);
        Cstress = data(5);
        Cstrain = data(6);
    }
}

```

```

    Ctangent = data(7);
    Tstress = data(8);
    trialStrain = data(9);
    Ttangent = data(10);
    len = data(11);

}

return res;
}

void
HyperelasticMaterial::Print(OPS_Stream &s, int flag)
{
    s << "Elastic tag: " << this->getTag() << endl;
    s << " a: " << a << " b: " << b << " c: " << c << " d: " << d << endl;
}

int
HyperelasticMaterial::setParameter(const char **argv, int argc, Information &info)
{
    if (strcmp(argv[0], "a") == 0) {
        info.theType = DoubleType;
        return 1;
    }
    else if (strcmp(argv[0], "b") == 0) {
        info.theType = DoubleType;
        return 2;
    }
    else if (strcmp(argv[0], "c") == 0) {
        info.theType = DoubleType;
        return 3;
    }
    else if (strcmp(argv[0], "d") == 0) {
        info.theType = DoubleType;
        return 4;
    }
    else
        return -1;
}

int
HyperelasticMaterial::updateParameter(int parameterID, Information &info)
{
    switch(parameterID) {
        case -1:

```

```
        return -1;
    case 1:
        a = info.theDouble;
        return 0;
    case 2:
        b = info.theDouble;
        return 0;
    case 3:
        c = info.theDouble;
        return 0;
    case 4:
        d = info.theDouble;
        return 0;
    default:
        return -1;
    }
}
```

C.2 – HyperelasticMaterial.h

```
// File: ~/material/HyperelasticMaterial.h
//
// Written: RS
// Created: 10/2003
// Revision: A
//
// Description: This file contains the class definition for
// HyperelasticMaterial. HyperelasticMaterial provides the abstraction
// of a hyperelastic uniaxial material,
// i.e. stress = E*strain + eta*strainrate where E is found from the
// equation for force-deformation:  $F = Ax^3 + Bx^2 + Cx + D$  where Modulus (E) =
//  $dF/dx$ 
//
// What: "@(#) HyperelasticMaterial.h, revA"

#include <UniaxialMaterial.h>

class HyperelasticMaterial : public UniaxialMaterial
{
public:
    HyperelasticMaterial(int tag, double A, double B, double C, double D, double L);
    HyperelasticMaterial();
    ~HyperelasticMaterial();

    int setTrialStrain(double strain, double strainrate = 0.0);
    int setTrial(double strain, double &stress, double &tangent, double strainrate = 0.0);
    double getStrain(void);
    double getStress(void);
    double getTangent(void);
    double getInitialTangent(void) {return d;};

    int commitState(void);
    int revertToLastCommit(void);
    int revertToStart(void);

    UniaxialMaterial *getCopy(void);

    int sendSelf(int commitTag, Channel &theChannel);
    int recvSelf(int commitTag, Channel &theChannel,
                 FEM_ObjectBroker &theBroker);

    void Print(OPS_Stream &s, int flag =0);
};
```



```
int setParameter(const char **argv, int argc, Information &info);
int updateParameter(int parameterID, Information &info);

protected:

private:
double trialStrain;
double a;
    double b;
    double c;
    double d;
    double len;
    double Cstress;
    double Cstrain;
double Ctangent;
    double Tstress;
    double Ttangent;
};

#endif
```

C.3 – TclModelBuilderUniaxialMaterialCommand.cpp

```
//New Hyperelastic Material Section*****

if (strcmp(argv[1], "Hyperelastic") == 0) {
    if (argc < 8) {
        opserr << "WARNING invalid number of arguments\n";
        printCommand(argc, argv);
        opserr << "Want: uniaxialMaterial Hyperelastic tag? A? B? C? D? L?" <<
endl;
        return TCL_ERROR;
    }

    int tag;
    double A, B, C, D, L;

    if (Tcl_GetInt(interp, argv[2], &tag) != TCL_OK) {
        opserr << "WARNING invalid uniaxialMaterial Hyperelastic tag" << endl;
        return TCL_ERROR;
    }

    if (Tcl_GetDouble(interp, argv[3], &A) != TCL_OK) {
        opserr << "WARNING invalid A";
        opserr << "uniaxiaMaterial Hyperelastic: " << tag << endl;
        return TCL_ERROR;
    }

    if (Tcl_GetDouble(interp, argv[4], &B) != TCL_OK) {
        opserr << "WARNING invalid B";
        opserr << "uniaxiaMaterial Hyperelastic: " << tag << endl;
        return TCL_ERROR;
    }

    if (Tcl_GetDouble(interp, argv[5], &C) != TCL_OK) {
        opserr << "WARNING invalid C";
        opserr << "uniaxiaMaterial Hyperelastic: " << tag << endl;
        return TCL_ERROR;
    }

    if (Tcl_GetDouble(interp, argv[6], &D) != TCL_OK) {
        opserr << "WARNING invalid D";
        opserr << "uniaxiaMaterial Hyperelastic: " << tag << endl;
        return TCL_ERROR;
    }
    if (argv[6] < 0) {
        opserr << "WARNING invalid D";
    }
}
```

```
opserr << "uniaxiaMaterial Hyperelastic: " << tag << endln;
return TCL_ERROR;
}

if (Tcl_GetDouble(interp, argv[7], &L) != TCL_OK) {
opserr << "WARNING invalid L";
opserr << "uniaxiaMaterial Hyperelastic: " << tag << endln;
return TCL_ERROR;
}

// Parsing was successful, allocate the material
theMaterial = new HyperelasticMaterial(tag, A, B, C, D, L);
}
```