

POINT OF ACCESS: A user's perspective on mass transit entrance system design.

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this thesis is submitted to the faculty of Virginia Polytechnic Institute and State University in partial fufillment of the requirements for the degree of Master of Science in Architecture with a Concentration in Industrial Design

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keywords:

design research, user experience, public transportation, universal design

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Public transportation entrance processes do not get enough attention from today's great designers and innovators, from whose skilled services they could greatly benefit. While most creative professionals in public transportation design are motivated to work on the architectural conception of mass transit systems, the lower profile and less glamorous aspects of a system's infrastructure typically get little or no attention. Such things as signage, ticketing systems, and interior elements are purchased directly from manufacturers as minimally customized off-the-shelf components. But paradoxically, these parts that go unconsidered and undesigned are what transit riders most directly interact with, and what most affects their experience of the product.

This thesis investigates how riders of public transportation experience entering a heavy-rail transit system. The intention of this thesis is threefold. First, primary and secondary design research is conducted using observational and interactive methods to produce an informed picture of the Metrorail user's perspective. Secondly, a design strategy is developed from the collective research findings. And finally, ideas are formulated for an elegant and accessible mass transit entrance system.

The suggested design application represents one possible interpretation of the research findings for the design of a mass transit entrance system. Anchoring the design ideas presented here is a desire to see public transportation be appealing and accessible to a diverse population including non-english speakers, illiterate persons, and physically or cognitively challenged persons. This design thesis focuses specifically on the Washington Metro Area Transportation Authority's (WMATA) Metrorail, which operates in the Washington, D.C. metro area, though the research and design results are applicable to other transit systems as well.

"Transportation is not traveling from point A to point B. It's everything. Before you can do anything, you've got to get there."

Abstract / Thesis Intention - Joseph Coughlin, founder of MIT's AgeLab (Shulman 2001)

fig 2 – information pod computer model in plan view

fig 1 (preceeding page) – point of purchase computer model, created with Cobalt front cover photo – escalator exit to the bus area at West Falls Church station back cover photo - view of an orange line train headed in-bound

## Acknowledgments

Thank you to my committee, Ed, Bill, and Bob, for their guidance and support throughout my design education.

I am grateful to the Washington Metro Area Transit Authority, especially Mr. Steven Taubenkibel who personally secured permission for me to do my instation research work, for their generous cooperation, without which I could not have done this thesis. I would also like to thank and acknowledge the Verizon employees who anonymously filled out questionnaires and participated in a focus group exercise, and Dr. Robert Shirey for providing logistical support in that endeavor.

Thank you to Nafie O. Nafie for his assistance with the computer modeling work. Proof reading and editorial support was generously provided by Marylani Shirey, Francis Bausch, and le P(atty) Tedesco, to all of whom I am very grateful.

Thank you also to my family and friends for their encouragement, love, and patience, especially Dad and Mom, whose caring advice and support was critical to my success.

This thesis is dedicated to my buddy Emmett, who will never even get to ride on Metrorail, yet has put up with an awful lot during this ongoing saga, tirelessly waiting to welcome me home with unconditional love and kisses each time I returned.

## Production Notes

This document was created on an Apple Macintosh G3 PowerBook, a Power Mac G4, and a Dell PC. In doing so, the following software was used: Adobe Photoshop, Adobe InDesign, Adobe Illustrator, Adobe Premier, Adobe Acrobat, Ashlar-Vellum Cobalt (3D modeling), and Microsoft Word and Microsoft Excel.

the video footage was shot with a Sony DV camera. original photographs were shot with a Nikon N65 camera and a Kodak DC3200.

the section marker font is Myriad. the title font is Universe. the text body fonts are Universe and Helvetica.



fig 3 – exterior of West Falls Church Station at night



iv



fig 4 – exiting via the escalator at the Ballston Station

(	C	0	n	t	е	n	ts	

Signature Page		i
Abstract / Thesis Intentions		iii
Acknowledgements		iv
Production Notes		V
Contents		vii
Starting Points	_	1
<b>5</b> 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	Beginnings	3
	Inspirations	4
	WMATA Background	5
	Product Appeal	6
		_
Connections		7
	Automobiles	9
	Trains and Planes	12
	Experience Design	15
	Signage	17
	Wayfinding Technology	19
	Universal Design	20
Design Research		23
2 co.g., 110 coa. o.,	Inside the Metrorail Station	24
	Interface Design	27
	Vending Culture	34
	. cag cartaro	3.
User Research		37

General Observations

VÎ



	Interviews With Users & Staff	40	
	Surveys and Group Work	42	
	Storybuilding	44	
	Videography	46	
	Entrance System Processes	48	
	Interior Environment	51	
earch Analysis	1	59	
	Pattern Analysis	61	
	Ability-based User Groupings	67	
sign Strategy	1	75	
	Floor Plan Studies	77	
duct: Information Pod		83	
duct: Point of Purchase			
duct: Communications	Hub	107	
k Matter	1	117	
	Bibliography	119	
	Image Credits	123	
	Appendix A	125	
	Appendix B	127	
	Appendix C	129	
	Appendix D	133	
	Appendix E	137	
	Vita	141	