

# Final Results: Nefarious Cell Phone Proximity Alerts

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# Agenda

- Problem Statement
- Data Set
- Scenario
- AI Model
- Results
  - Final Dataset
  - Model Accuracy
- Demo
- Conclusions
- Future Work

# Problem Statement

A theoretical company, “Vormund”, has advertised an application with the capability to use device location data in order to flag devices as suspicious or nefarious. Our team was tasked with developing a method to test this theoretical application.

## Application Claims

- Use only Geospatial Data
- Ability to identify a suspicious actor
- Notify User if a suspicious actor is within a given distance

## Project Tasks

- Acquire or establish a geospatial dataset
- Define “nefarious actor”
- Scan through data points for actors in range
- Generate machine learning model(s) to classify an actor as suspicious

# Data Set

- Used the Geolife Dataset
  - Collected by Microsoft Research
  - 182 devices' GPS data in Beijing
  - April 2007 to August 2012
- Data comprised of latitude, longitude, time, altitude, and device ID.
  - Each lat-long coordinate is recorded on intervals ~1-5 seconds
- The participants are presumably students
  - a lot of the actors are adjacent to universities.

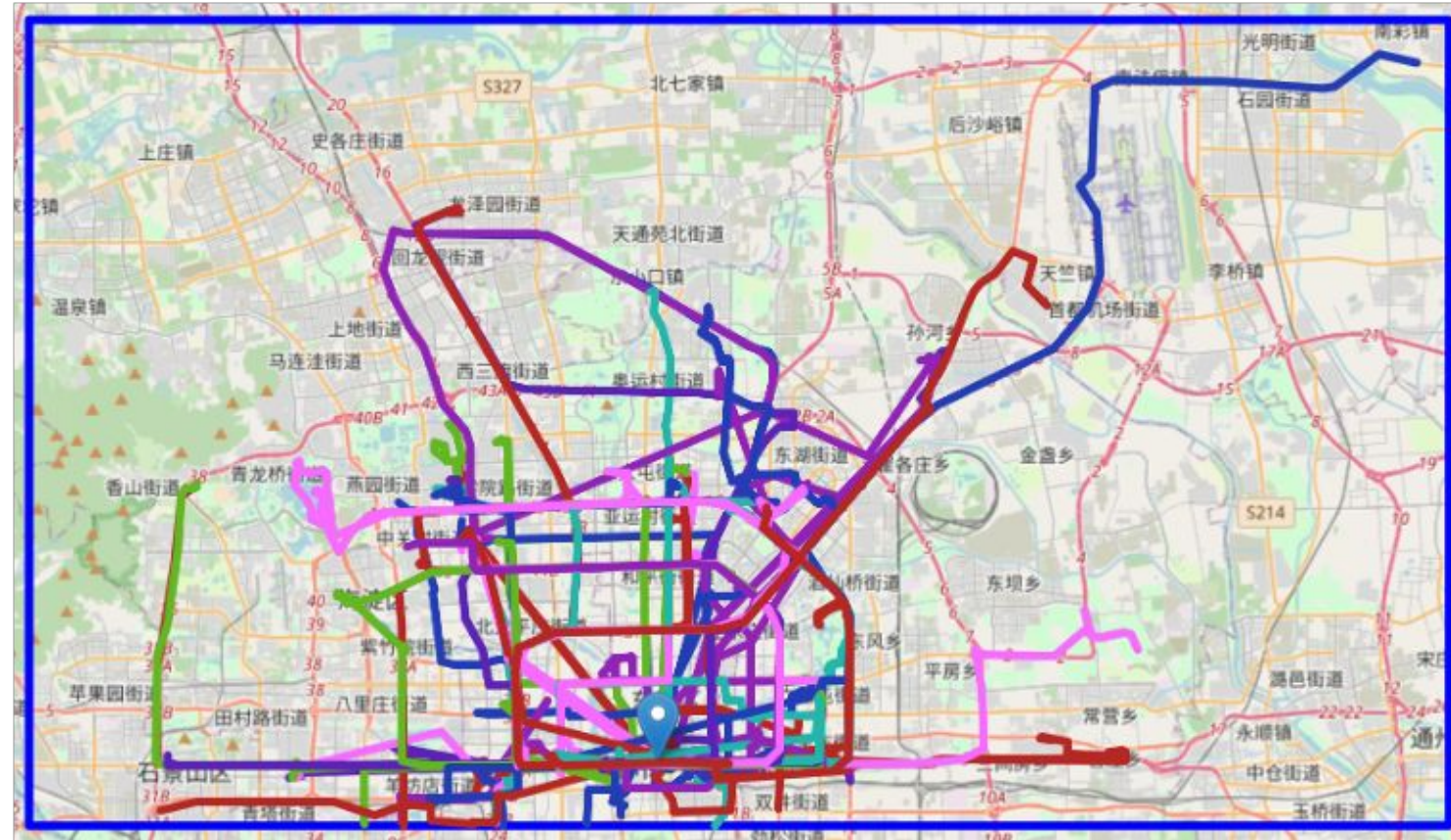


Heatmap of the Geolife GPS Data



# Data Processing

- Geolife data was filtered to only include devices within the perimeter of Beijing
  - Movement patterns are very different inside vs. outside the city
- This included the removal of devices that would travel to other cities
  - via plane, boat, or other means
- More consistent data, better modeling



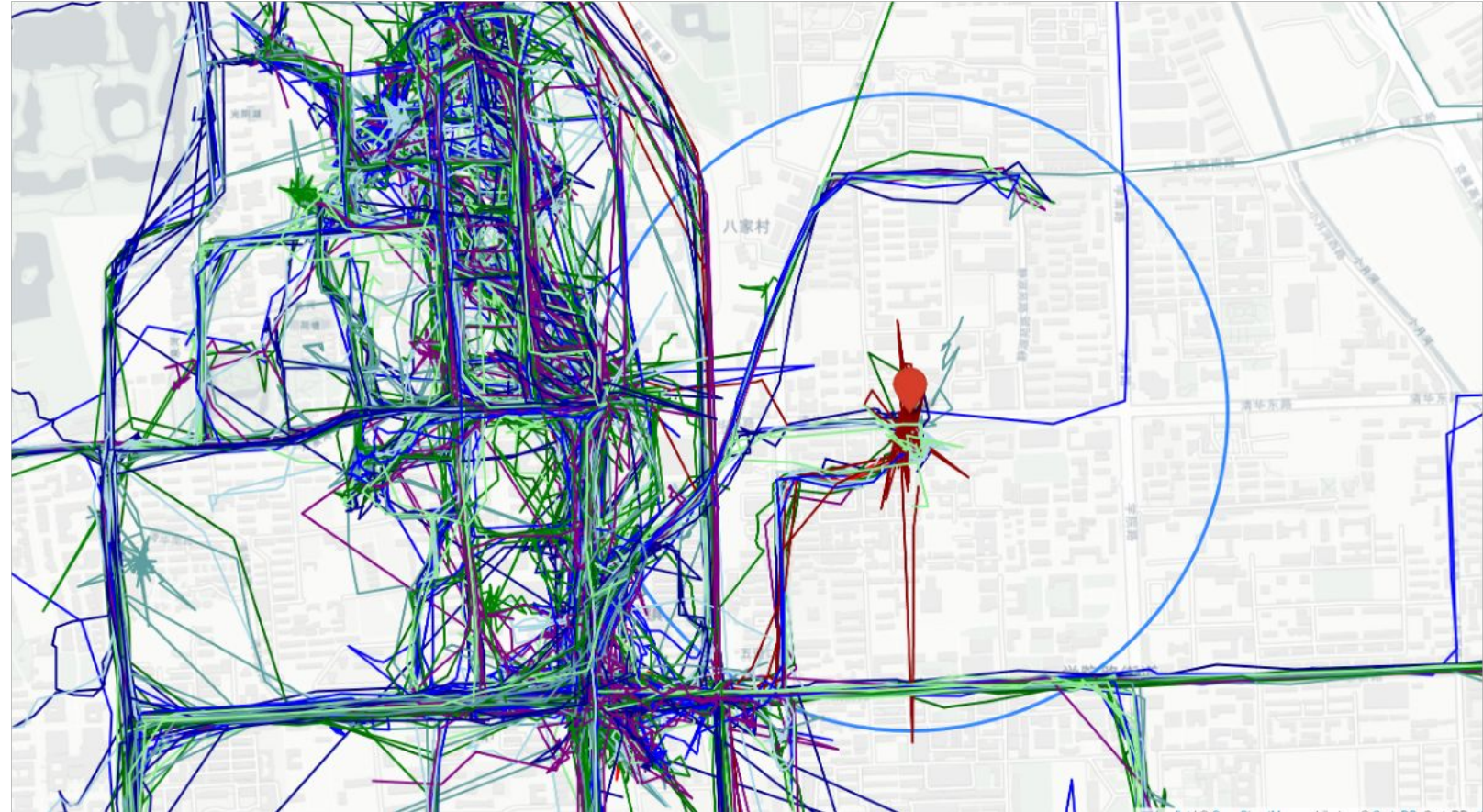
# Data Processing

- The mode of transportation and duration of travel can vary for participants over their journeys.
- We broke the filtered dataset up by days, meaning that path data that extended over multiple days became separate paths in the final dataset.
- This method aimed to split up those paths into several shorter paths while preserving the overall pattern and distance covered by an actor



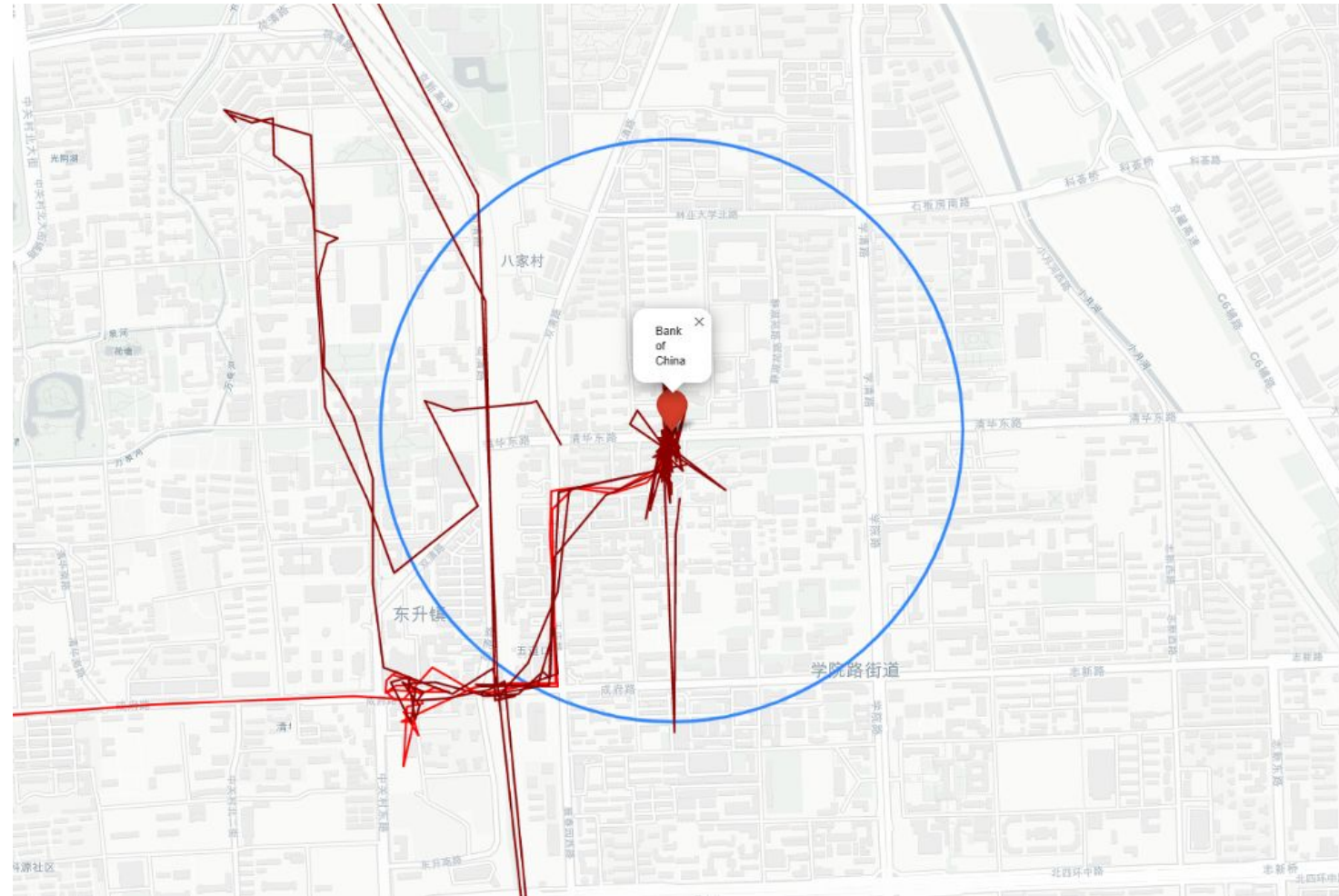
# Scenario

- We set this problem up by defining a scenario and a point of interest.
  - Nefarious actions are heavily context dependent
- Additionally reduces scope of the problem
  - Devices only need to be analyzed upon entering radius
- We selected the Bank of China (shown on the right) as our POI



# Scenario

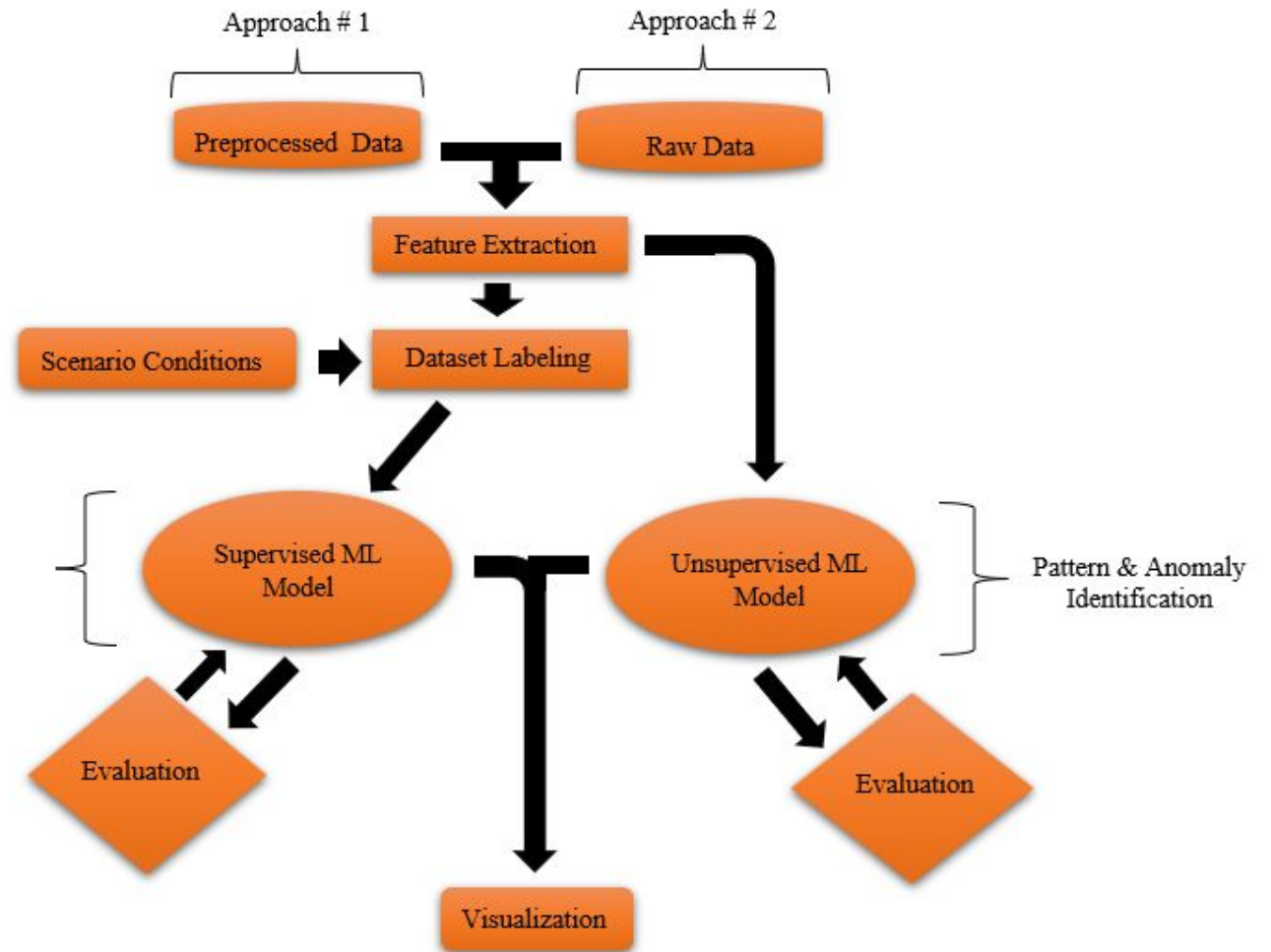
- Bank of China was selected as POI because
  - A lot of everyday visitors
  - Potential target for malicious activity
  - A lot of nearby device data in dataset
- Additionally, a public building such as this has defined no access areas
  - Can develop additional scenario specific features to help flag actors.





# AI Model

- We have had two approaches the main difference is the dataset
  - Approach #1 uses a preprocessed dataset
  - Approach #2 uses a raw dataset
- Both approaches share the same algorithm
  - feature extraction
  - Scenario
  - data labeling
  - pattern & anomaly Identification



# Results : Final Dataset

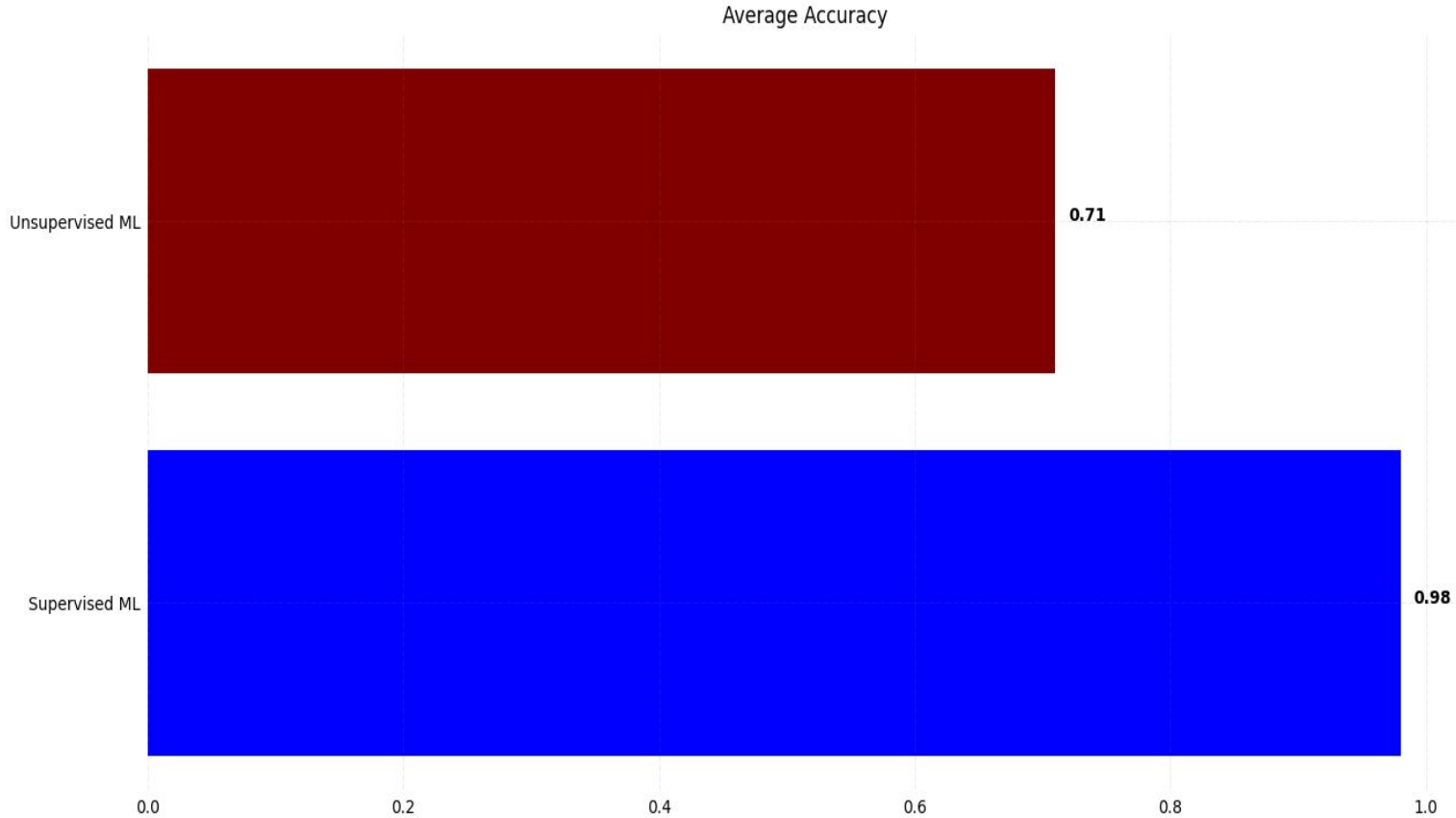
```
#   Column          Non-Null Count  Dtype
---  -
0   index            70 non-null     int64
1   Latitude          70 non-null     float64
2   Longitude         70 non-null     float64
3   Altitude(Ft)     70 non-null     float64
4   DaysSince12301899 70 non-null     float64
5   DateString       70 non-null     object
6   TimeString       70 non-null     object
7   id               70 non-null     int64
dtypes: float64(4), int64(2), object(2)
```

← **Initial dataset**

**Final dataset** →

```
Data columns (total 21 columns):
#   Column                                                    Non-Null Count  Dtype
---  -
0   Id                                                         12000 non-null  int64
1   Latitude(degree)                                          12000 non-null  float64
2   Longitude(degree)                                         12000 non-null  float64
3   Altitude(ft)                                              12000 non-null  float64
4   Year                                                       12000 non-null  int64
5   Month                                                      12000 non-null  int64
6   Day                                                        12000 non-null  int64
7   Hour                                                       12000 non-null  int64
8   Second                                                     12000 non-null  int64
9   Distance_between_2_points_in_path(m)                    12000 non-null  float64
10  Durations_between_2_points_in_path(s)                   12000 non-null  int64
11  Speed_at_each_points_in_path(m/s)                       12000 non-null  float64
12  Directions                                                 12000 non-null  int64
13  IsCircularPath                                            12000 non-null  int64
14  NumberOfLoops                                             12000 non-null  int64
15  Distance_between_POI_and_P_in_path(m)                   12000 non-null  float64
16  Forward_azimuth_between_POI_and_P_in_path(degree)      12000 non-null  float64
17  Back_azimuth_between_POI_and_P_in_path(degree)         12000 non-null  float64
18  Forward_azimuth_between_2_points_in_path(degree)       12000 non-null  float64
19  Fack_azimuth_between_2_points_in_path(degree)          12000 non-null  float64
20  Threat_level                                              12000 non-null  int32
dtypes: float64(10), int32(1), int64(10)
```

# Results: Model Accuracy



**← Unsupervised Learning**

**← Supervised Learning**



# Conclusions

- Predicting nefarious actors using geospatial data would be highly beneficial as an application, as supported by our model and research.
- Our results are limited only by the quantity and quality of our data
  - Ground truth (nefarious or not) is unknown, so assumptions must be made
  - If the data were labeled, then we could better assess the validity of such application
  - Additional data could also help fine tune results

# Future Work

- Extract more features
- Enhance dataset labeling algorithm
- Integrate other scenarios to the AI model
- Develop a Graphical User Interface (GUI)

Thank you



# Demo



Switching to PyCharm IDE

# Speakers

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