



**AGRICULTURE  
WORKFORCE  
TRAINING**  
FOR COLLABORATIVE  
LEADERSHIP


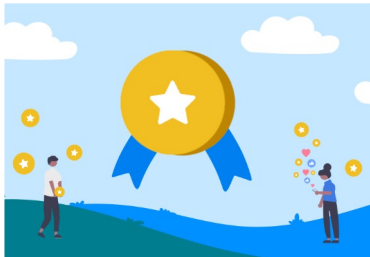
## Bridging the Skills Gap-Digital Badges for Employability in Agriculture

January 17, 2025  
Facilitated by Dr. Eric Kaufman

USDA United States Department of Agriculture National Institute of Food and Agriculture  
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## Where Do We See Gamification in Our Lives?

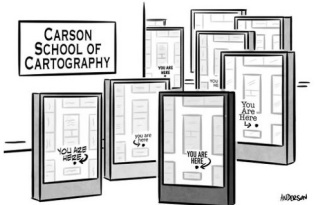



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## Welcome & Overview

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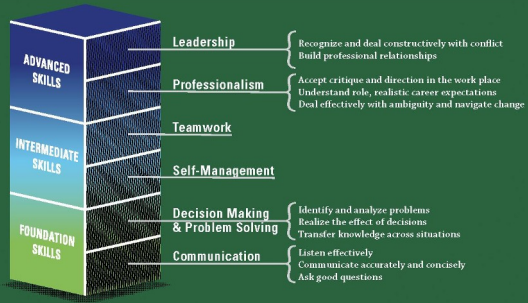
1. Intro to Skills & Badging
2. Earn a Digital Learning Badge
3. Explore AWT4CL Badge Resources
4. Identify Next Steps

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## Critical Growth Areas for Students Today

Full report: [From Academia to the Workforce: Critical Growth Areas for Students Today](#)



<b>ADVANCED SKILLS</b>	<b>Leadership</b>	Recognize and deal constructively with conflict Build professional relationships
	<b>Professionalism</b>	Accept critique and direction in the work place Understand role, realistic career expectations Deal effectively with ambiguity and navigate change
<b>INTERMEDIATE SKILLS</b>	<b>Teamwork</b>	
	<b>Self-Management</b>	
<b>FOUNDATION SKILLS</b>	<b>Decision Making &amp; Problem Solving</b>	Identify and analyze problems Realize the effect of decisions Transfer knowledge across situations
	<b>Communication</b>	Listen effectively Communicate accurately and concisely Ask good questions

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## Further Exploration with Digital Badges?



**PDSA**  
(Badging and Canvas)



**APLU**  
Critical Growth Areas



**Digital Badging with Canvas**



**What's Next?**

What opportunities might there be for further exploration?

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## Reflection & Evaluation

What's your "I plan to..." statement?



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